

Mobile, Alabama, 1978

BEST KARATE SERIES								
BASI	cs	К	ATA	AD	VANCED KATA			
1. Co	mprehensive	5.	Heian, Tekki	9.	Bassai Shō, Kankū Shō			
2. Fur	ndamentals	6.	Bassai, Kankü		Chinte			
3. Kur	mite I	7.	Jitte, Hangetsu, Empi	10.	Unsu, Söchin, Nijüshihi			
4. Kur		8.	Gankaku, Jion	11.	Gojūshiho Shō, Gojūshi ho Dai, Meikyō			

The three kata in this volume are on the Japan Karate Association recommended list and are notable for the sticklike use of the arms-Jitte, the circular movements of hands and feet coordinated with breathing-Hangetsu, and easy, agile movements, combined into continuous techniques - Empl.

Masatoshi Nakayama carries on the tradition of his teacher, Gichin Funnkoshi, the Father of Modern Karate. Long professor and director of physical education at Takushoku University, his alma mater (1937), he was chief instructor of the Japan Karate Association from 1955 until his death in 1987. A ninth degree black belt and a familiar face at tournaments, he was among the first to send instructors overseas and to encourage the development of karate as a sport along scientific lines.

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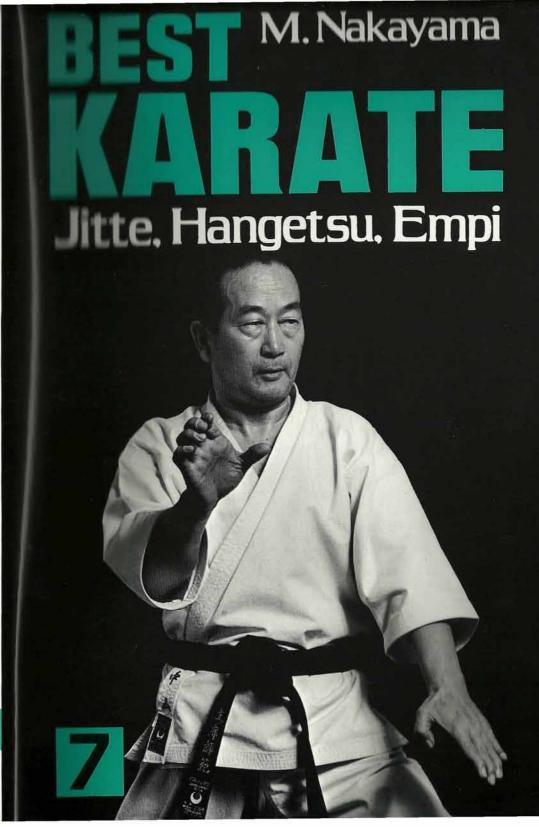
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M. Nakayama Jitte, Hangetsu, Empi







# BEST 7 KARATE

Jitte, Hangetsu, Empi

M. Nakayama

KODANSHA INTERNATIONAL

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Murai.

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The past decade has seen a great increase in the popularity of karate-dō throughout the world. Among those who have been attracted to it are coilege students and teachers, artists, businessmen and civil servants. It has come to be practiced by policemen and members of Japan's Self-defense Forces. In a number of universities, it has become a compulsory subject, and that number is increasing yearly.

Along with the increase in popularity, there have been certain unfortunate and regrettable interpretations and performances. For one thing, karate has been confused with the so-called Chinese-style boxing, and its relationship with the original Okinawan *Te* has not been sufficiently understood. There are also people who have regarded it as a mere show, in which two men attack each other savagely, or the contestants battle each other as though it were a form of boxing in which the feet are used, or a man shows off by breaking bricks or other hard objects with his head, hand or foot.

If karate is practiced solely as a fighting technique, this is cause for regret. The fundamental techniques have been developed and perfected through long years of study and practice, but to make any effective use of these techniques, the spiritual aspect of this art of self-defense must be recognized and must play the predominant role. It is gratifying to me to see that there are those who understand this, who know that karate-dō is a purely Oriental martial art, and who train with the proper attitude.

To be capable of inflicting devastating damage on an opponent with one blow of the fist or a single kick has indeed been the objective of this ancient Okinawan martial art. But even the practitioners of old placed stronger emphasis on the spiritual side of the art than on the techniques. Training means training of body and spirit, and, above all else, one should treat his opponent courteously and with the proper etiquette. It is not enough to fight with all one's power, the real objective in karate-dō is to do so for the sake of justice.

Gichin Funakoshi, a great master of karate-dō, pointed out repeatedly that the first purpose in pursuing this art is the nurturing of a sublime spirit, a spirit of humility. Simultaneously, power sufficient to destroy a ferocious wild animal with a single

blow should be developed. Becoming a true follower of karate-do is possible only when one attains perfection in these two aspects, the one spiritual, the other physical.

Karate as an art of self-defense and karate as a means of improving and maintaining health has long existed. During the past twenty years, a new activity has been explored and is coming to the fore. This is *sports karate*.

In sports karate, contests are held for the purpose of determining the ability of the participants. This needs emphasizing, for here again there is cause for regret. There is a tendency to place too much emphasis on winning contests, and those who do so neglect the practice of fundamental techniques, opting instead to attempt jiyū kumite at the earliest opportunity.

Emphasis on winning contests cannot help but alter the fundamental techniques a person uses and the practice he engages in. Not only that, it will result in a person's being incapable of executing a strong and effective technique, which, after all, is the unique characteristic of karate-dō. The man who begins jiyū kumite prematurely—without having practiced fundamentals sufficiently—will soon be overtaken by the man who has trained in the basic techniques long and diligently. It is, quite simply, a matter of haste makes waste. There is no alternative to learning and practicing basic techniques and movements step by step, stage by stage.

If karate competitions are to be held, they must be conducted under suitable conditions and in the proper spirit. The desire to win a contest is counterproductive, since it leads to a lack of seriousness in learning the fundamentals. Moreover, aiming for a savage display of strength and power in a contest is totally undesirable. When this happens, courtesy toward the opponent is forgotten, and this is of prime importance in any expression of karate. I believe this matter deserves a great deal of reflection and self-examination by both instructors and students.

To explain the many and complex movements of the body, it has been my desire to present a fully illustrated book with an up-to-date text, based on the experience in this art that I have acquired over a period of forty-six years. This hope is being realized by the publication of the *Best Karate* series, in which earlier writings of mine have been totally revised with the help and encouragement of my readers. This new series explains in detail what karate-dō is in language made as simple as possible, and I sincerely hope that it will be of help to followers of karate-dō. I hope also that karateka in many countries will be able to understand each other better through this series of books.

Deciding who is the winner and who is the loser is not the ultimate objective. Karate-dō is a martial art for the development of character through training, so that the karateka can surmount any obstacle, tangible or intangible.

Karate-dō is an empty-handed art of self-defense in which the arms and legs are systematically trained and an enemy attacking by surprise can be controlled by a demonstration of strength like that of using actual weapons.

Karate-dō is exercise through which the karateka masters all body movements, such as bending, jumping and balancing, by learning to move limbs and body backward and forward, left and right, up and down, freely and uniformly.

The techniques of karate-do are well controlled according to the karateka's will power and are directed at the target accurately and spontaneously.

The essence of karate techniques is *kime*. The meaning of *kime* is an explosive attack to the target using the appropriate technique and maximum power in the shortest time possible. (Long ago, there was the expression *ikken hissatsu*, meaning "to kill with one blow," but to assume from this that killing is the objective is dangerous and incorrect. It should be remembered that the karateka of old were able to practice *kime* daily and in dead seriousness by using the makiwara.)

Kime may be accomplished by striking, punching or kicking, but also by blocking. A technique lacking kime can never be regarded as true karate, no matter how great the resemblance to karate. A contest is no exception; however, it is against the rules to make contact because of the danger involved.

Sun-dome means to arrest a technique just before contact with the target (one sun, about three centimeters). But not carrying a technique through to kime is not true karate, so the question is how to reconcile the contradiction between kime and sun-dome. The answer is this: establish the target slightly in front of the opponent's vital point. It can then be hit in a controlled way with maximum power, without making contact.

Training transforms various parts of the body into weapons to be used freely and effectively. The quality necessary to accomplish this is self-control. To become a victor, one must first overcome his own self.

The *kata* of karate-dō are logical arrangements of blocking, punching, striking and kicking techniques in certain set sequences. About fifty kata, or "formal exercises," are practiced at the present time, some having been passed down from generation to generation, others having been developed fairly recently.

Kata can be divided into two broad categories. In one group are those appropriate for physical development, the strengthening of bone and muscle. Though seemingly simple, they require composure for their performance and exhibit strength and dignity when correctly performed. In the other group are kata suitable for the development of fast reflexes and the ability to move quickly. The lightninglike movements in these kata are suggestive of the rapid flight of the swallow. All kata require and foster rhythm and coordination.

Training in kata is spiritual as well as physical. In his performance of the kata, the karateka should exhibit boldness and confidence, but also humility, gentleness and a sense of decorum, thus integrating mind and body in a singular discipline. As Gichin Funakoshi often reminded his students, "The spirit of karate-dō is lost without courtesy."

One expression of this courtesy is the bow made at the beginning and at the end of each kata. The stance is the *musubi-dachi* (informal attention stance), with the arms relaxed, the hands lightly touching the thighs and the eyes focused straight ahead.

From the bow at the start of the kata, one moves into the kamae of the first movement of the kata. This is a relaxed position, so tenseness, particularly in the shoulders and knees, should be eliminated and breathing should be relaxed. The center of power and concentration is the tanden, the center of gravity. In this position, the karateka should be prepared for any eventuality and full of fighting spirit.

Being relaxed but alert also characterizes the bow at the end of the kata and is called *zanshin*. In karate-dō, as in other martial arts, bringing the kata to a perfect finish is of the greatest importance.

Each kata begins with a blocking technique and consists of a specific number of movements to be performed in a particular order. There is some variation in the complexity of the movements and the time required to complete them, but each 12 movement has its own meaning and function and nothing is superfluous. Performance is along the *embusen* (performance line), the shape of which is decided for each kata.

While performing a kata, the karateka should imagine himself to be surrounded by opponents and be prepared to execute defensive and offensive techniques in any direction.

Mastery of kata is a prerequsite for advancement through kyū and dan as follows:

8th kyū	Heian 1
7th kyū	Heian 2
6th kyū	Heian 3
5th kyū	Heian 4
4th kyū	Heian 5
3rd kyū	Tekki 1

2nd kvū Kata other than Heian or Tekki

1st *kyū* Other than the above Other than the above

2nd dan and above Free kata

Free kata may be chosen from Bassai, Kankū, Jitte, Hangetsu, Empi, Gankaku, Jion, Tekki, Nijūshihō, Gojūshihō, Unsu, Sōchin, Meikyō, Chinte, Wankan and others.

### Important Points

Since the effects of practice are cumulative, practice every day, even if only for a few minutes. When performing a kata, keep calm and never rush through the movements. This means always being aware of the correct timing of each movement. If a particular kata proves difficult, give it more attention, and always keep in mind the relationship between kata practice and kumite (see Vols. 3 and 4).

Specific points in performance are:

1. Correct order. The number and sequence of movements is predetermined. All must be performed.

2. Beginning and end. The kata must begin and end at the same spot on the embusen. This requires practice.

3. Meaning of each movement. Each movement, defensive or offensive must be clearly understood and fully expressed. This is also true of the kata as a whole, each of which has its own characteristics.

4. Awareness of the target. The karateka must know what the target is and when to execute a technique.

5. Rhythm and timing. Rhythm must be appropriate to the particular kata and the body must be flexible, never overstrained. Remember the three factors of the correct use of power, swiftness or slowness in executing techniques, and the stretching and contraction of muscles.

6. Proper breathing. Breathing should change with changing situations, but basically inhale when blocking, exhale

ng trên trang: Chia S Sách Võ Thu t Phi L i Nhu n. 05/3/2022.

when a finishing technique is executed, and inhale and exhale when executing successive techniques.

Related to breathing is the *kiai*, which occurs in the middle or at the end of the kata, at the moment of maximum tension. By exhaling very sharply and tensing the abdomen, extra power can be given to the muscles.

### Rhythm

JITTE

1 2 3 4 5 6 7 8 9 10 11 12 13 14A15 16 17a 17b

HANGETSU

**EMPI** 

1 2 3 4 5 6 · 7 · 8 9 10 · 11 · 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 A

continuous, fast

strong, continuous, fast

✓ strong

increasingly strong

powerfully

slow, powerfully

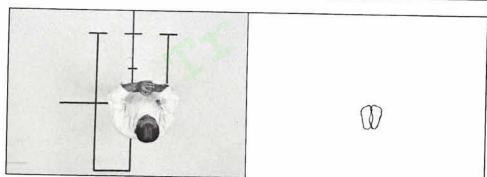
▲ A pause

} kiai

### JITTE



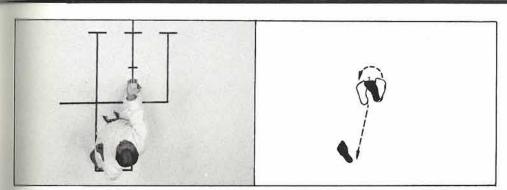
Flex elbows, lightly cover right fist with left hand and bring hands in front of chin (20 cm.) for kamae.



Heisoku-dachi



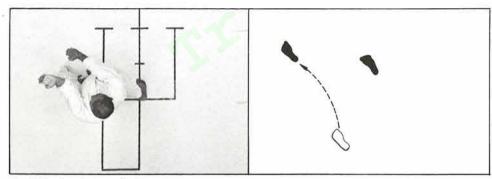
Middle level pressing block with back of right wrist | Left fist at left side. Bend right wrist fully, fingers at middle joints.



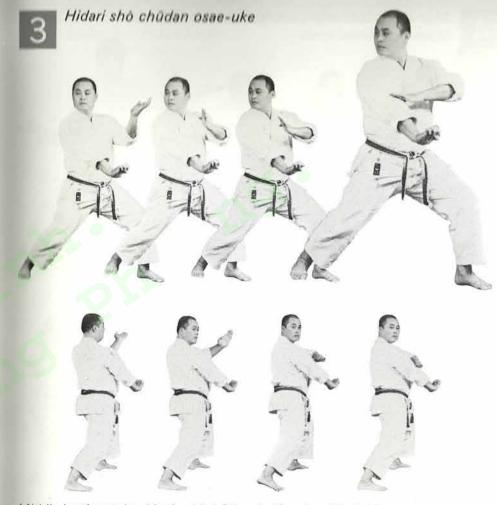
1. Migi zenkutsu-dachi



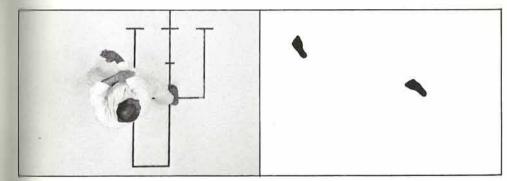
Lower level pressing block with right palm-heel | Middle level pressing-rising block with left palm-heel. Do 1 and 2 slowly.



2. Hidari zenkutsu-dachi



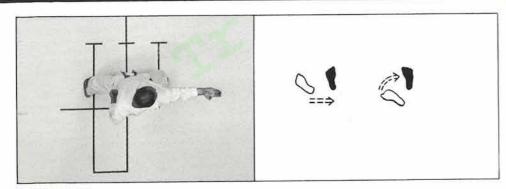
Middle level pressing block with left hand Turn head to right, bring left forearm parallel to chest. Keep elbow in place.



3.



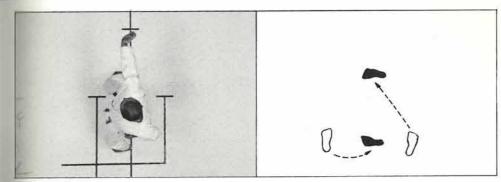
Middle level hooking block to right side with right hand-wrist | Left fist at left side Yori-ashi, half step to right.



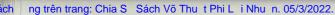
4. Kiba-dachi



Middle level side strike to right with right palm-heel | Left fist at left side | Left leg is pivot. Bend right elbow slightly.

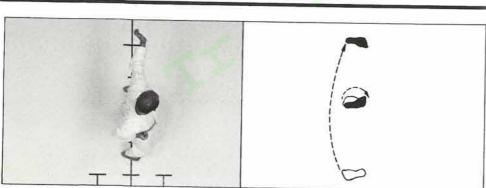


5. Kiba-dachi

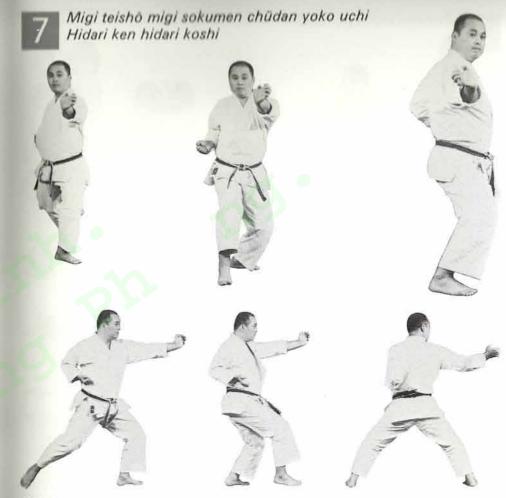




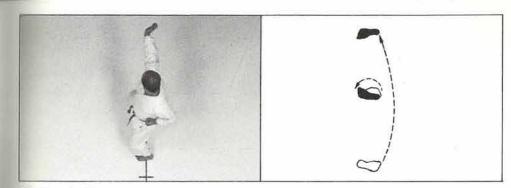
Middle level side strike to left with left palm-heel | Right fist at right side | With right leg as pivot, rotate hips to right.



6. Kiba-dachi



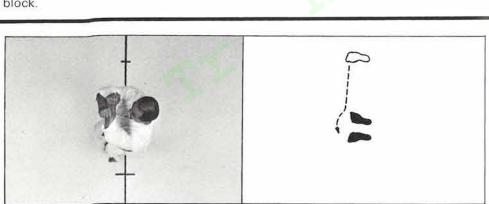
Middle level side strike to right with right palm-heel | Left fist at left side | With left leg as pivot, rotate hips to left.



7. Kiba-dachi



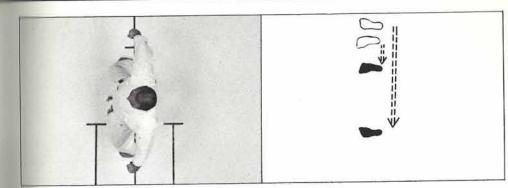
Upper level X block with both fists Right wrist in front for X block.



8. Migi ashi mae kõsa-dachi



Lower level sweeping block to both sides with both fists Backs of both fists outward; hands no more than 20 cm. from body.



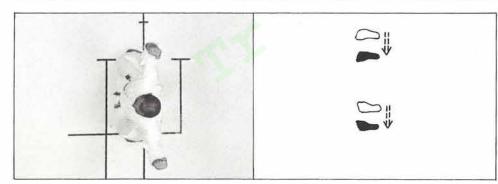
9. Kiba-dachi



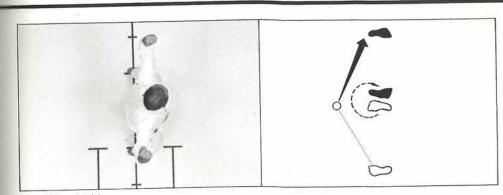
Mountain posture (Upper level reverse wedge block) Gradual yori-ashi to left. Cross arms in front of chest.



Upper level side-sweeping block with left wrist Keeping mountain posture, turn head to right, rotate hips to right.



10. Kiba-dachi



11. Kiba-dachi



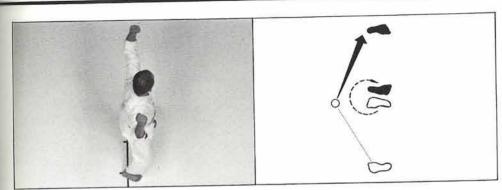
Upper level side-sweeping block with right wrist Rotate hips to left.



Upper level side-sweeping block with left wrist Rotate hips to right. Turn head in harmony with hip rotation.



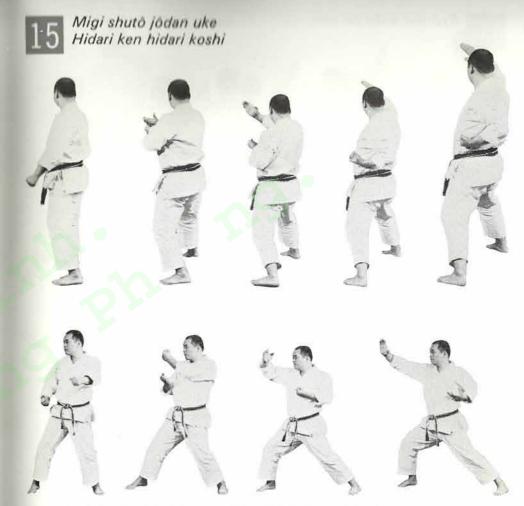
12. Kiba-dachi



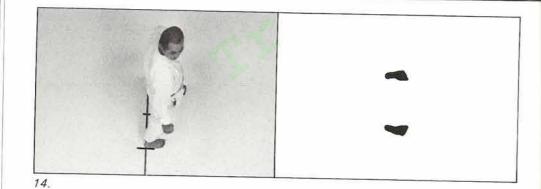
13. Kiba-dachi



Thrusting both fists down to sides of body Both feet in place, lightly straighten knees. Calmly withdraw power.



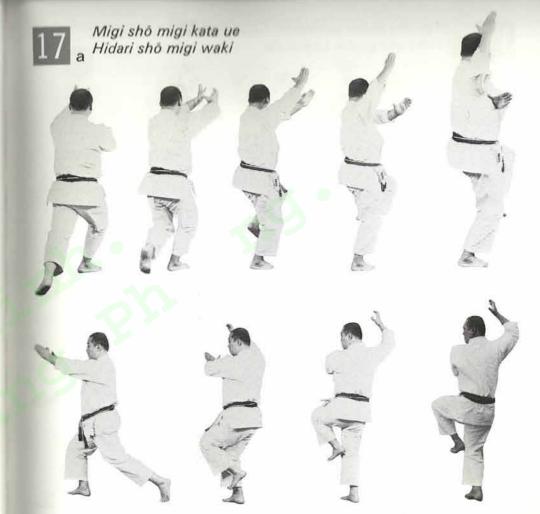
Upper level block with right sword hand | Left fist at left side Turn face to right, quickly bring right hand diagonally upward.



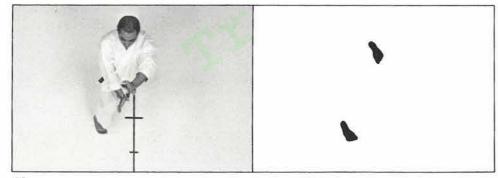
15. Migi zenkutsu-dachi



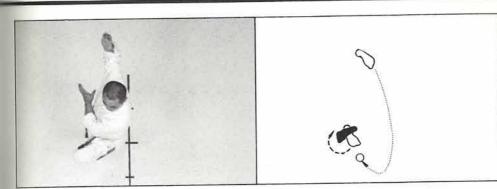
Blocking stick attack with tiger mouths Turn torso slightly to right. Hands should form a straight vertical line.



Right hand above right shoulder | Left hand at right side of chest Rotate hips to right. Raise left leg high.

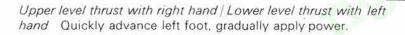


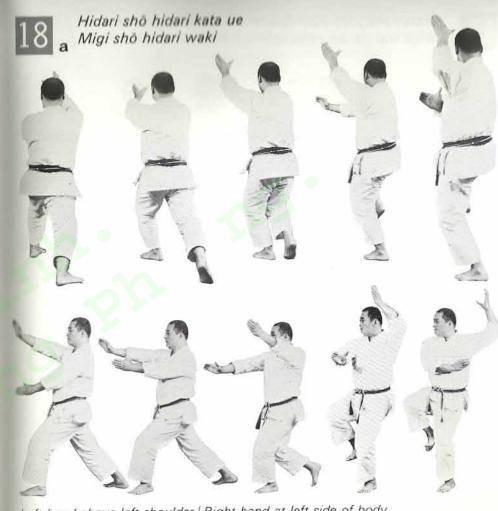
16.



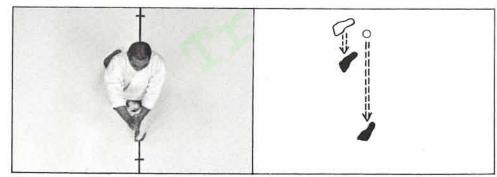
17a. Migi ashi-dachi



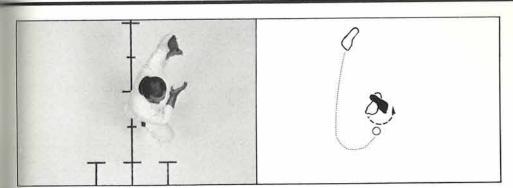




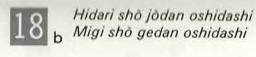
Left hand above left shoulder | Right hand at left side of body Turn torso slightly to left.



17b. Hidari zenkutsu-dachi

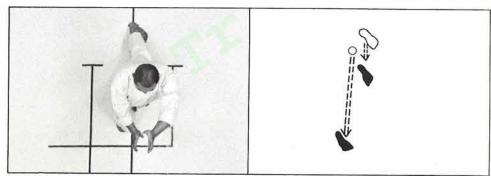


18a. Hidari ashi-dachi





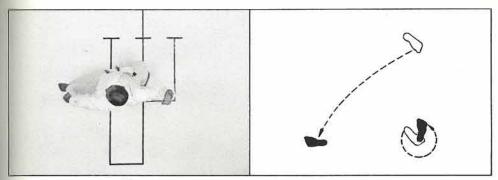
Upper level thrust with left hand | Lower level thrust with right hand | Yori-ashi with right foot (rather like stamping kick).



18b. Migi zenkutsu-dachi



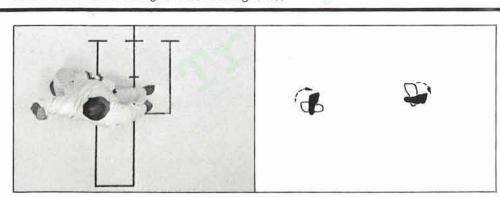
Upper level block, inside outward, to right side with right fist | Lower level block to left side with left fist



19. Migi kōkutsu-dachi



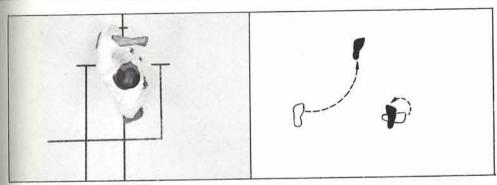
Upper level block, inside outward, to left side with left fist | Lower level block to right side with right fist



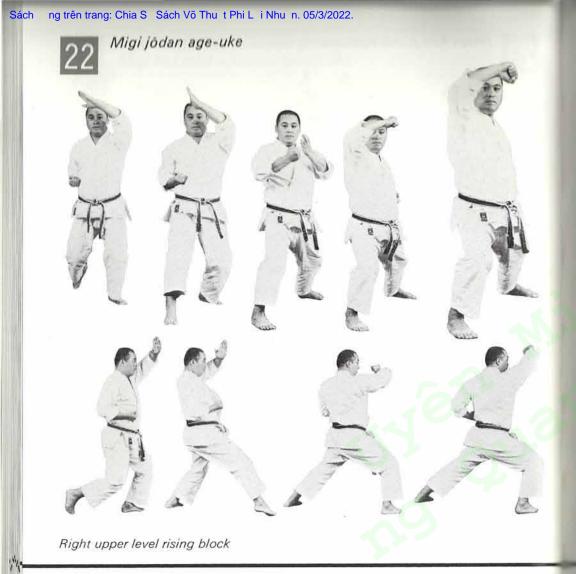
20. Hidari kōkutsu-dachi

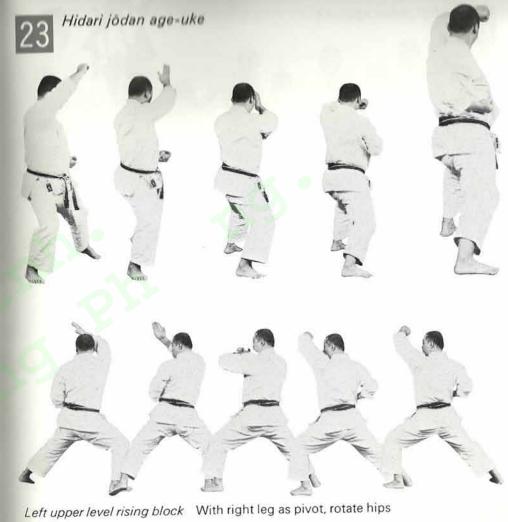


Upper level rising block with left fist



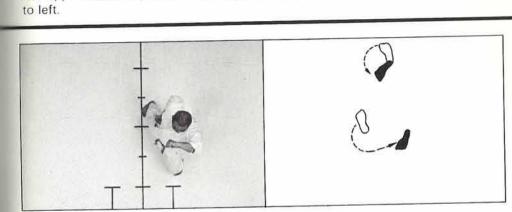
21. Hidari zenkutsu-dachi



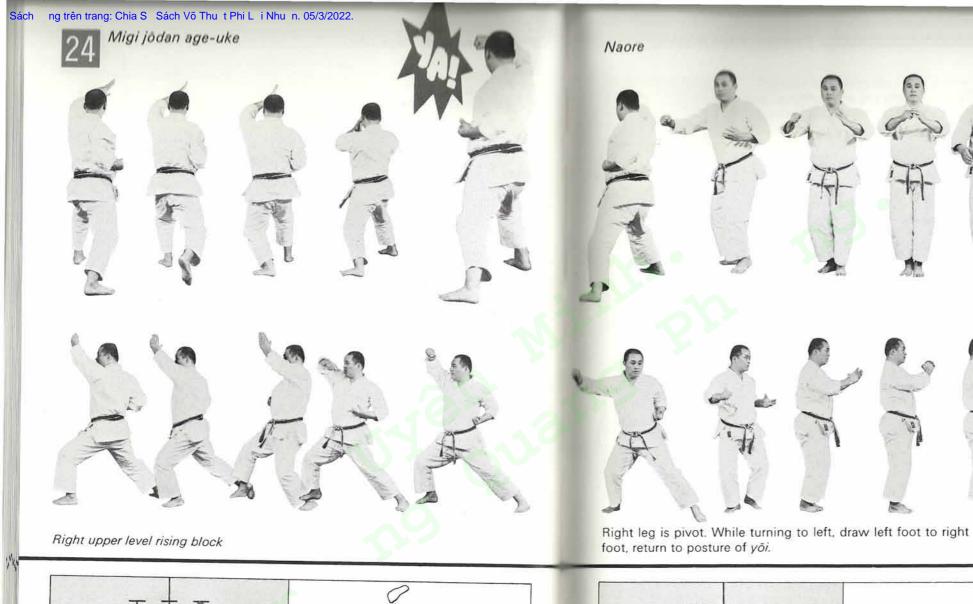


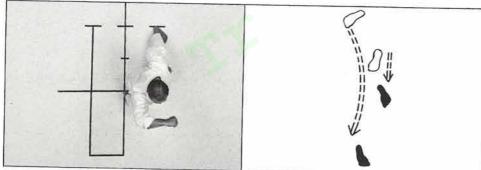




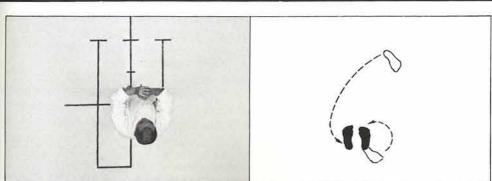


23. Hidari zenkutsu-dachi



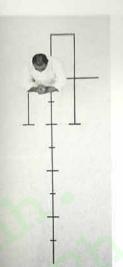


24. Migi zenkutsu-dachi



Shizen-tai





The idea implicit in the name *Jitte* is that mastery of this kata should enable one to perform the actions of ten men. From it can be learned techniques for dealing with weapon attacks, particularly stick attacks.

To block strongly, various important points found also in the Heian 3 kata, such as the crucial role of the hips in concentrating power, must be completely mastered. This kata is effective for tempering bone and sinew and for understanding the importance of and mastering the tightening of the sides of the chest, for example in twisting the torso after blocking, overturning the opponent or taking the opponent by force.

Twenty-four movements. About one minute.













1. Movement 1: Against a stick attack coming diagonally from the front, swing the forearm down from chin level. Movement 2: Turn the right wrist over, grasping the stick, and push upward with the left hand. The timing of pushing—downward and upward—is very important. Bend wrists fully into right angles. Opponent's strike can be blocked with downward push of right palm-heel. Strike his jaw with left palm-heel.



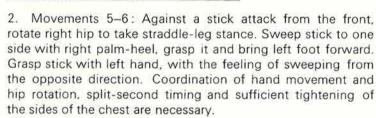






























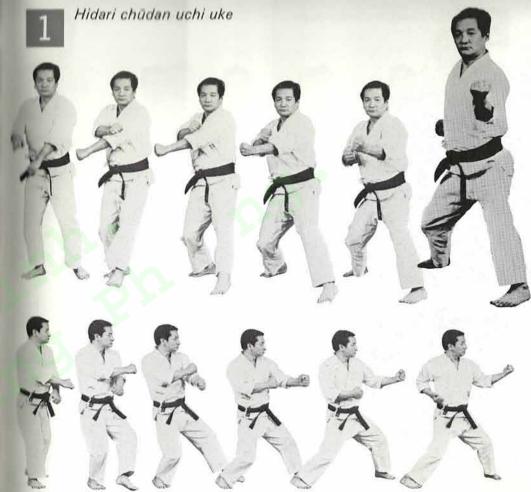
- 3. Movement 8-9: Against a stick attack from the front, take crossed-feet stance, cross hands, thrust upward, blocking with upper level X block. Sliding left foot to the left, grasp stick with right hand, dispose of it to right side.
- 4. Movement 10: Against an attack aimed at the face, cross hands in front of face and block with upper side of right forearm. Slide feet to the left.
- 5. Movement 12: Against a stick attack to the face, sweep aside with little-finger side of the wrist in a movement coordinated with hip rotation. At the same time, raise knee high and stamp-kick opponent's thigh or the back of his foot. When rotating hips and blocking, abdomen, chest and both arms should have the solidness of a single board.

6. Movements 15–17: If the opponent brings the stick down from above his head, block with right sword hand. Turning the wrist over, grasp the stick and with the elbow as the center of the movement, push downward. Push upward with the left hand at the same time. If opponent persists, raise right hand high to the side of the head and capture the stick with the feeling of swinging it around. When either blocking or capturing the stick, do not swing the arms widely. Tighten the sides of the chest firmly. Keep stick close to the opponent's body.

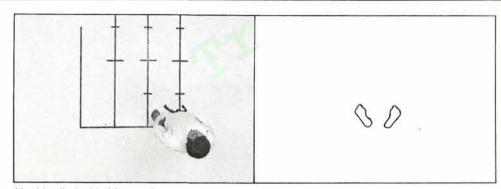
## HANGETSU



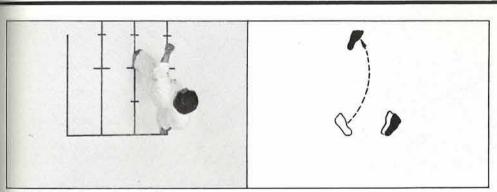




Left middle level block, inside outward Slide left foot in semicircle. Swing left fist slowly, gradually applying power.



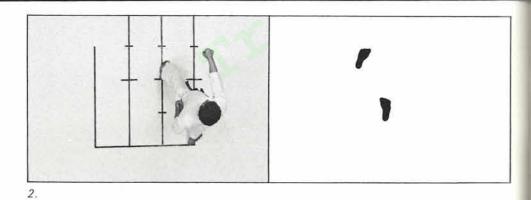
Hachinoji-dachi shizen-tai



1. Hidari mae hangetsu-dachi

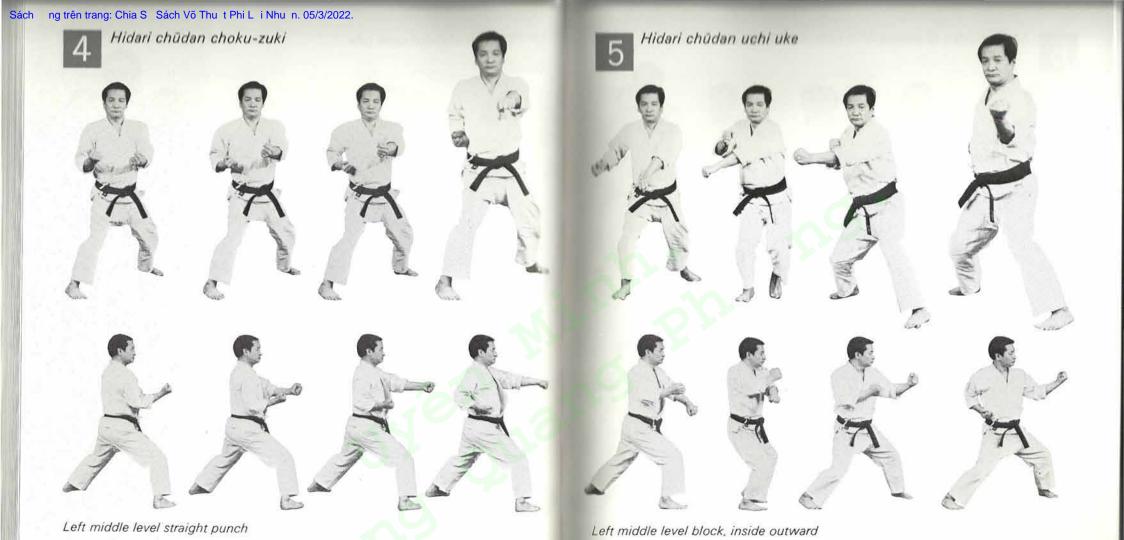


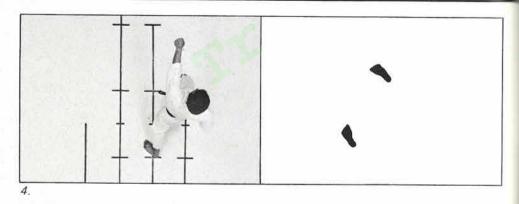
Right middle level block, inside outward

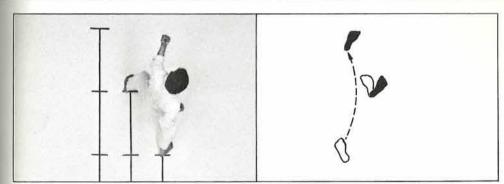


3. Migi mae hangetsu-dachi

Right middle level straight punch



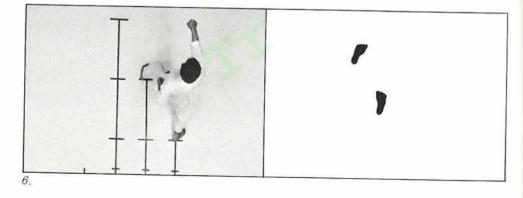


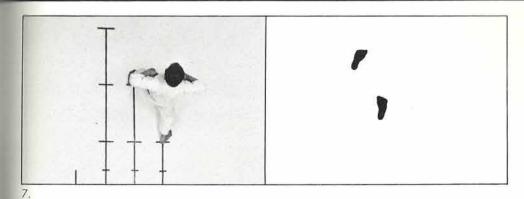




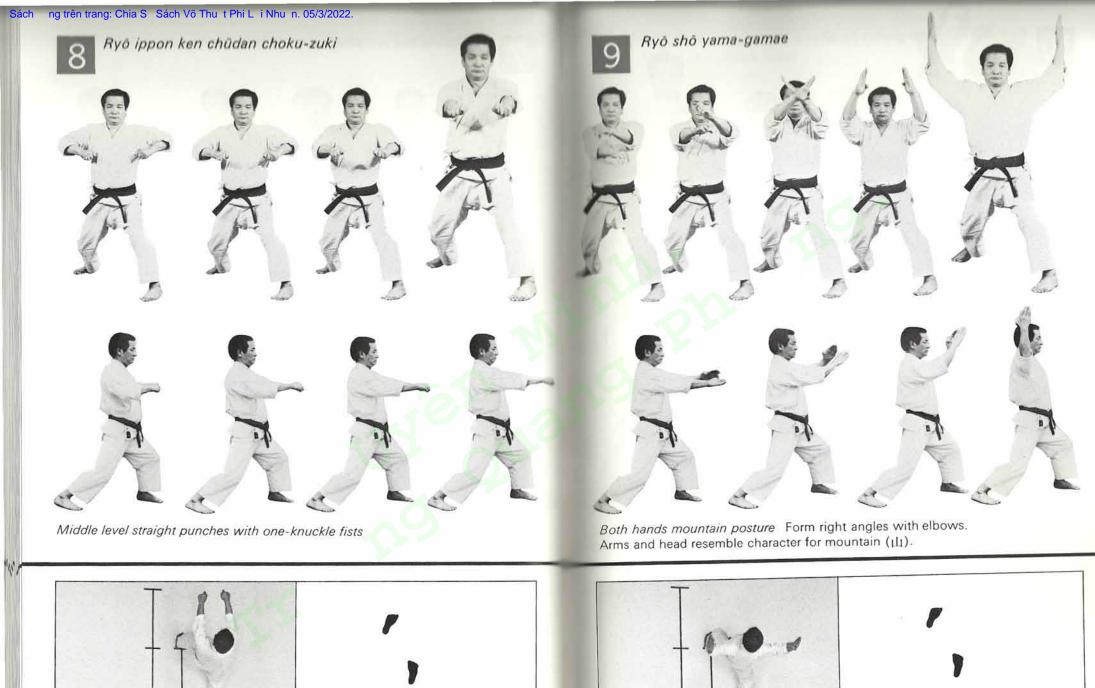


One-knuckle fists in front of nipples kamae Thrust left fist forward, align fists and bring back to nipples together.

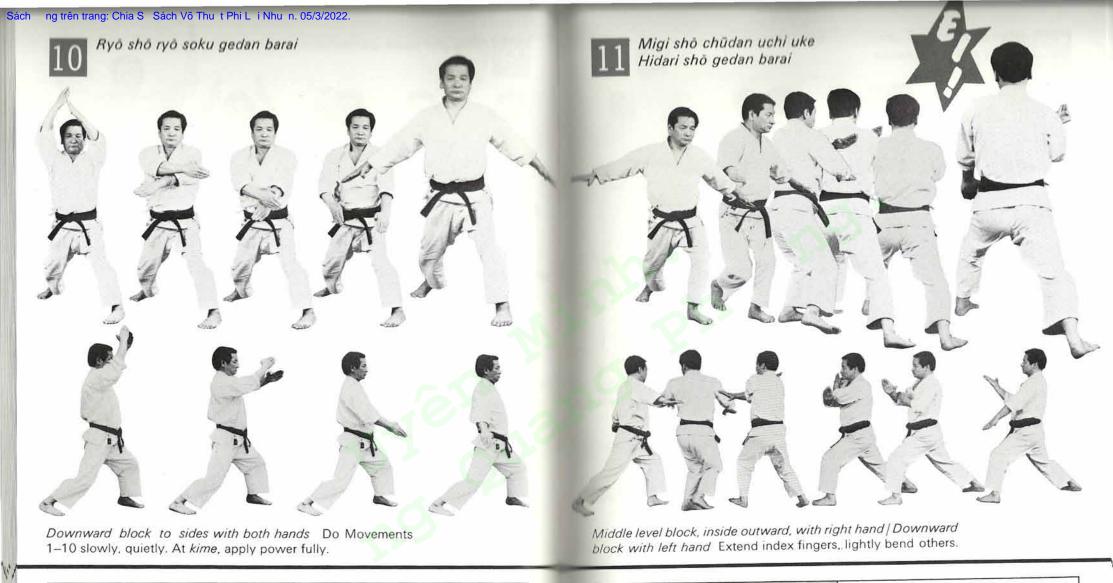




Right middle level straight punch







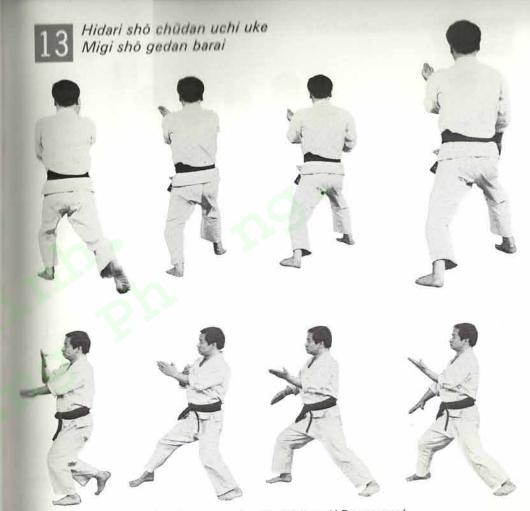




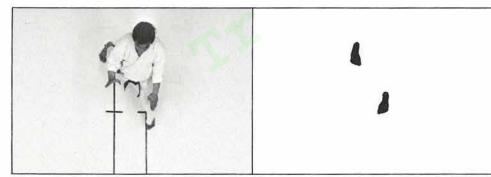
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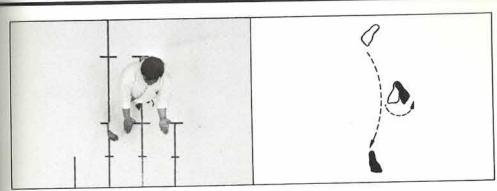
Grasping block with right hand/Left hand as is Bringing right elbow slightly toward right side, turn right wrist over.



Middle level block, inside outward, with left hand | Downward block with right hand



12.



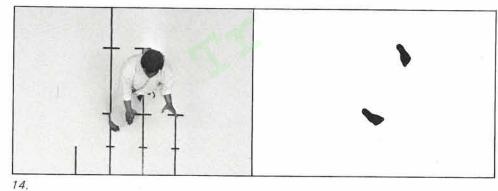
13. Migi mae hangetsu-dachi

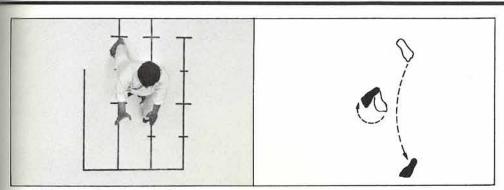


Grasping block with left hand Perform this movement slowly.



Middle level block, inside outward, with right hand | Downward block with left hand



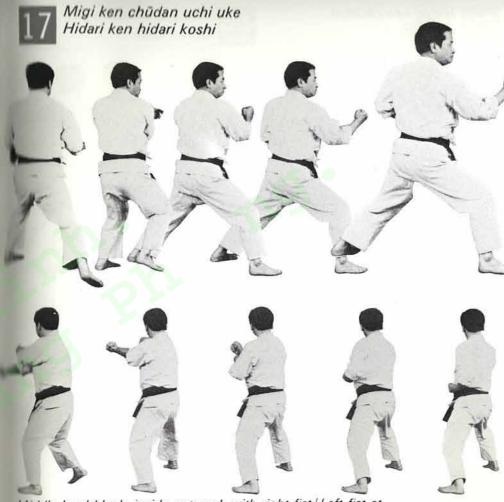


15. Hidari mae hangetsu-dachi

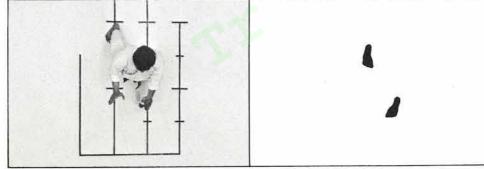




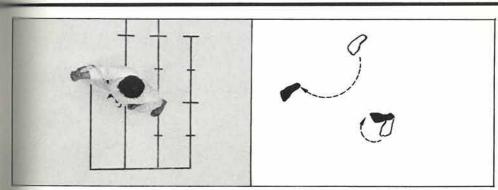




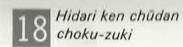
Middle level block, inside outward, with right fist | Left fist at left side | Slide right foot in half-moon arc to the side.

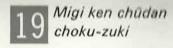






17. Migi mae hangetsu-dachi







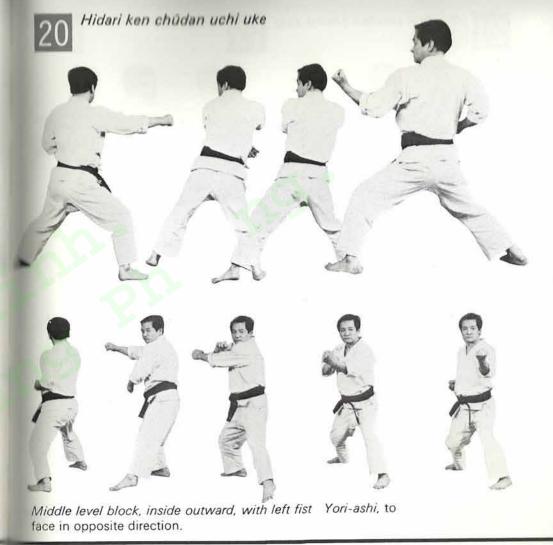


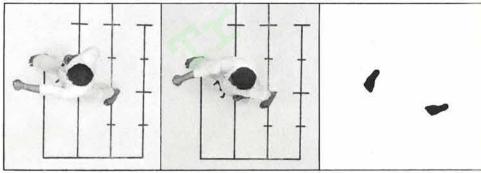


Middle level straight punch with left fist



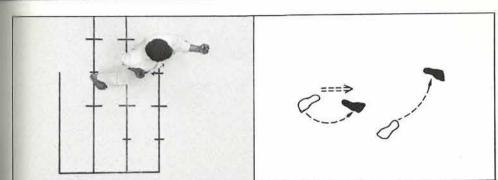
Middle level straight punch with right fist



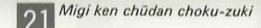


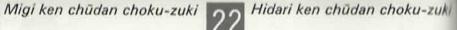
18.

19.



20. Hidari mae hangetsu-dachi







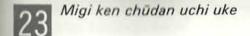






Middle level straight punch with right fist

Middle level straight punch with left fist



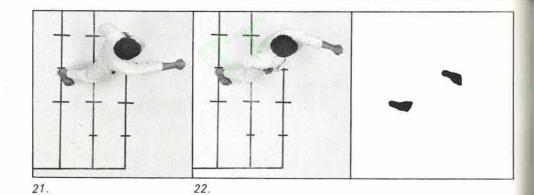


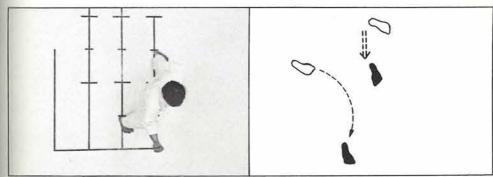




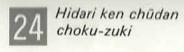


Middle level block, inside outward, with right fist Slight yori-ashi.





23. Migi mae hangetsu-dachi





Migi ken chūdan choku-zuki





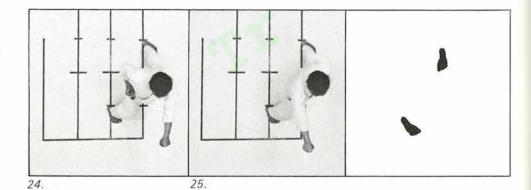


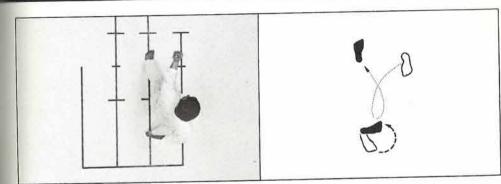
Middle level straight punch with left fist

Middle level straight punch with right fist

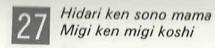


Vertical strike with left back-fist | Right fist at right side While rotating hips to left, bring left sole to right knee and raise leg.



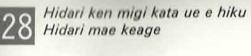


26. Migi kökutsu-dachi



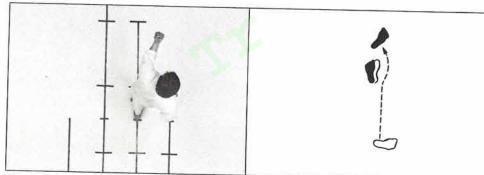


Left fist as is | Right fist at right side | Slowly, quietly.

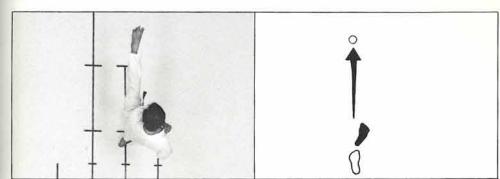




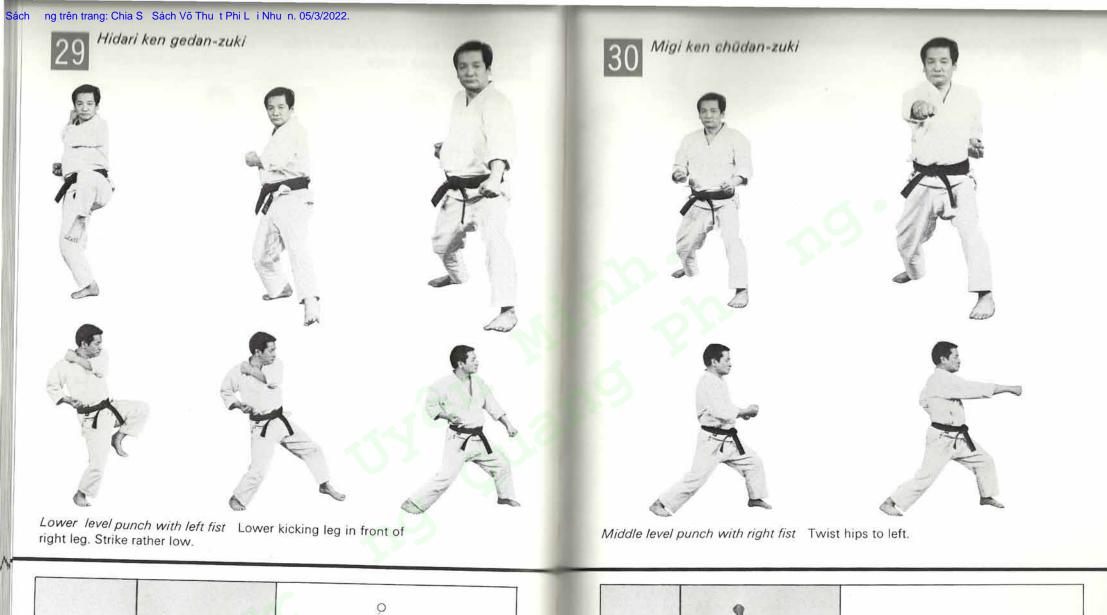
Bring left fist above right shoulder | Left front snap kick Shift body weight to right leg. Raise hand and kick simultaneously.

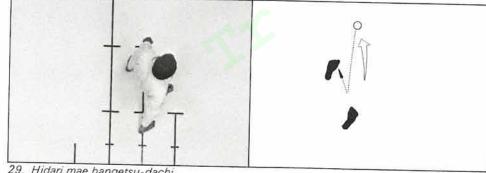


27. Hidari ashi-dachi

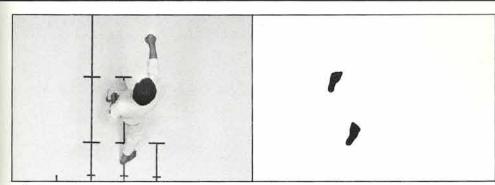


28. Migi ashi-dachi

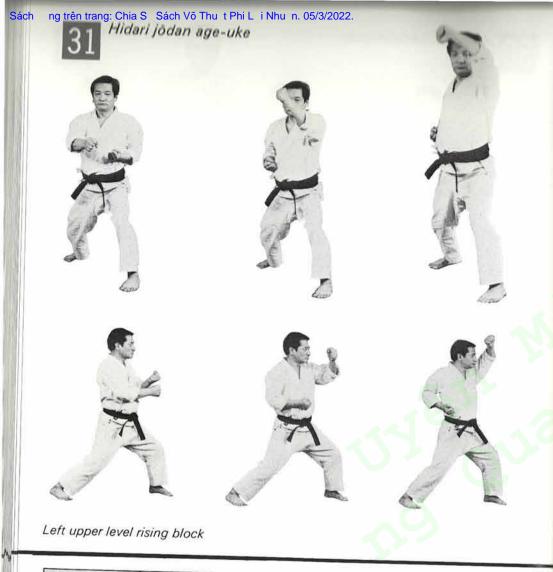




29. Hidari mae hangetsu-dachi

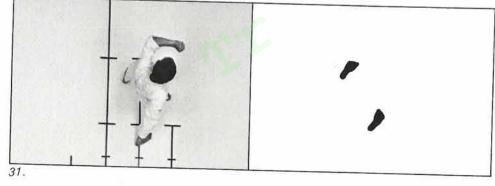


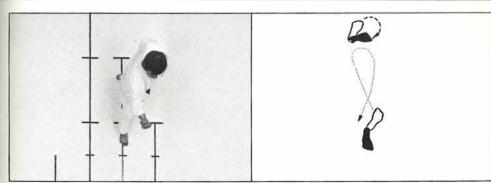
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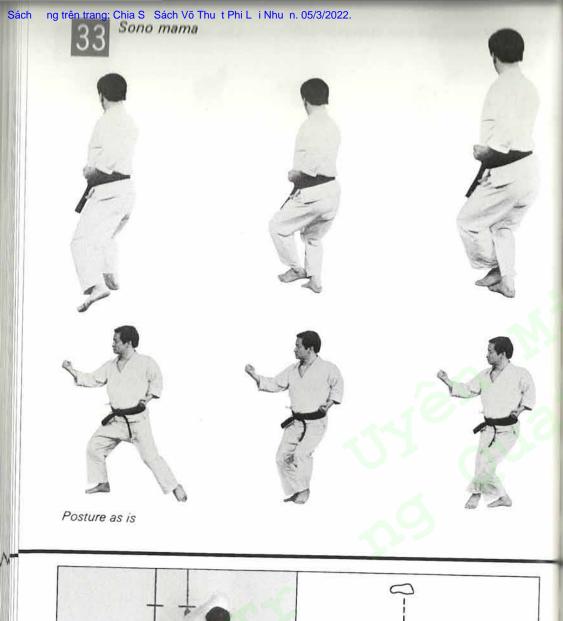


Vertical strike with right back-fist Rotate hips to right, reverse direction.

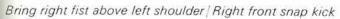


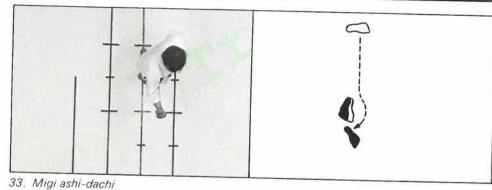


32. Hidari kõkutsu-dachi

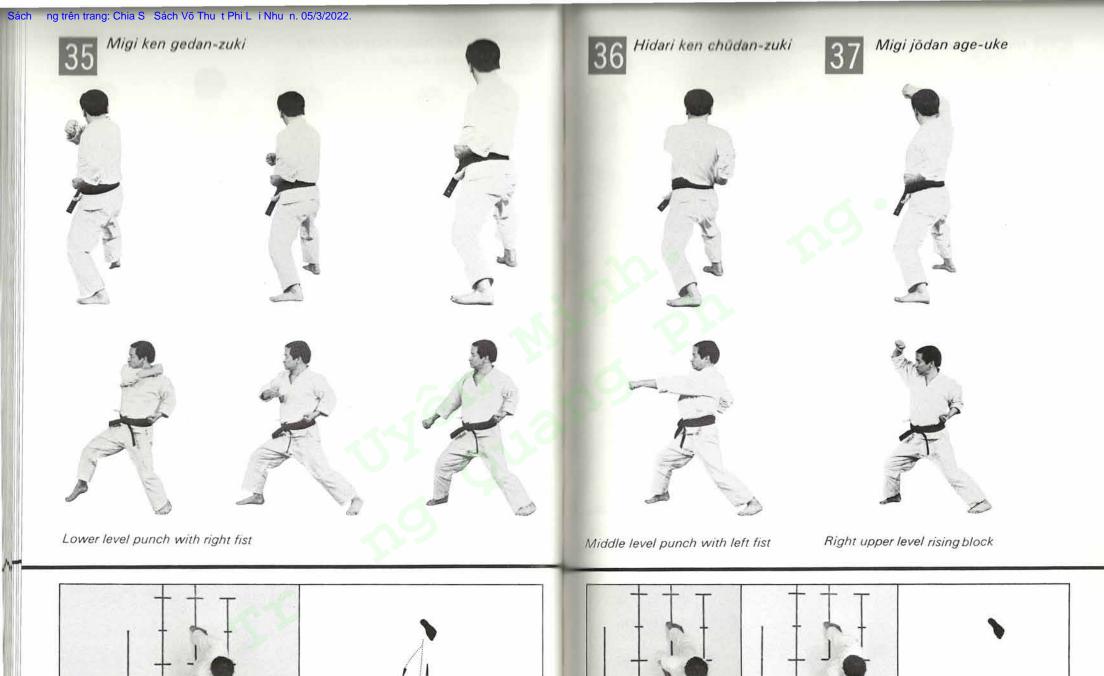


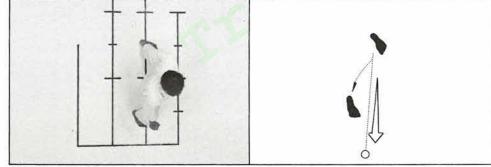




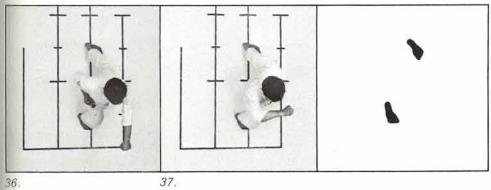


34. Hidari ashi-dachi





35. Migi mae hangetsu-dachi



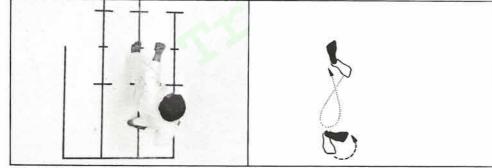
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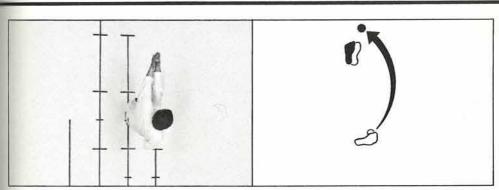
Vertical strike with left back-fist Rotate hips to left, reverse direction. Swing left fist from right hip above head.



Right middle level crescent kick Shift body weight to left leg. Kick left palm with right foot.



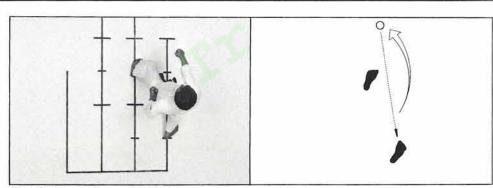
38. Migi kökutsu-dachi



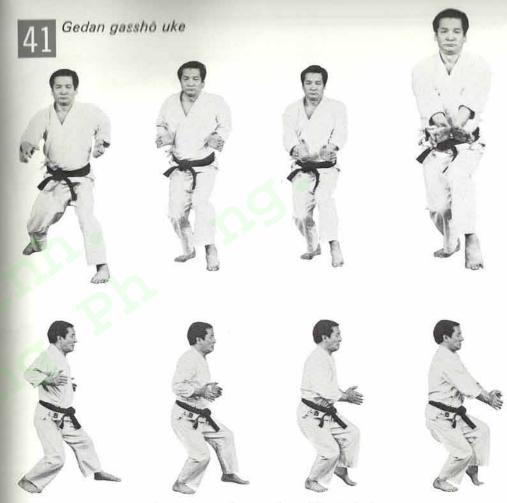
39. Hidari ashi-dachi



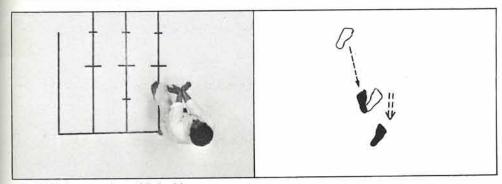
Lower level punch with right fist Bring kicking leg down to the rear.



40. Hidari mae hangetsu-dachi



Lower level block with palm-heels together Slowly bring hands to sides, then thrust palm-heels forward together.

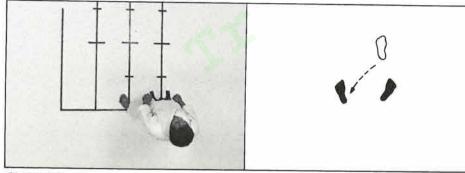


41. Hidari mae neko-ashi-dachi

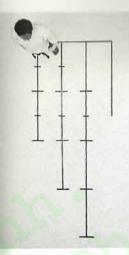




Withdrawing left leg, return to position of voi.



Shizen-tai



As this kata, once called Seishan, developed, it came to be known as Hangetsu (half-moon) from the semicircular movements of the hands and feet.

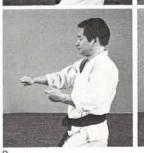
Fast and slow techniques, hand and foot movements coordinated with breathing and sliding the feet in arcshaped movements are characteristic of this kata. The foot movements are always useful for getting inside the opponent's legs, attacking and destroying his balance. The footsliding movements in Hangetsu are most effective for close-in attacks.

Forty-one movements. About one minute.

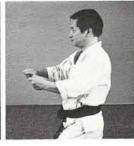










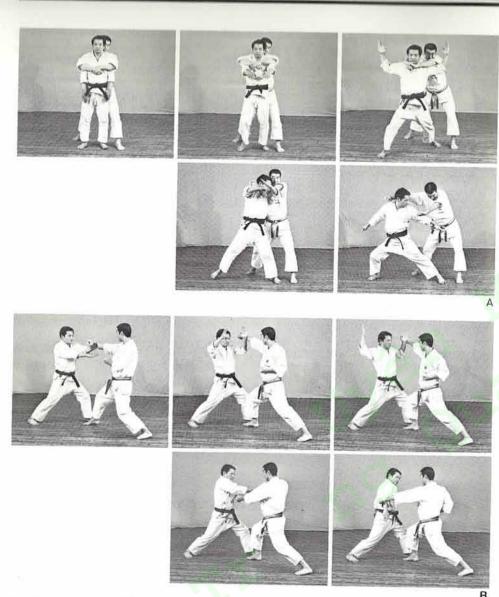




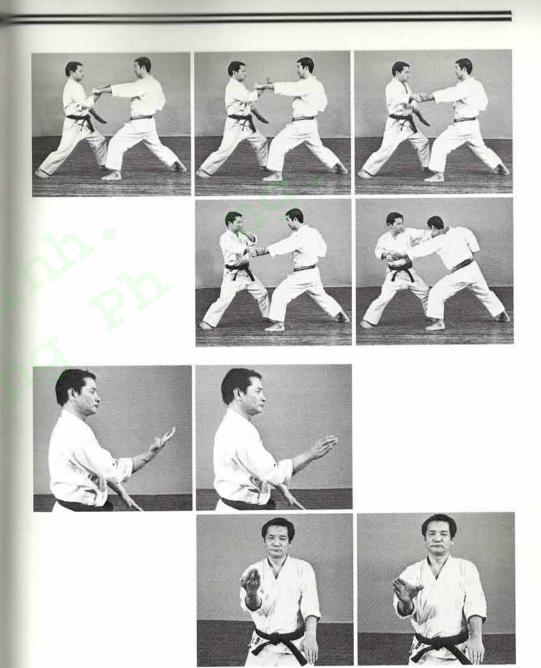
2

1. Hangetsu-dachi: Slightly narrower than the front stance, both feet are turned in toward the line connecting the insteps and both knees are twisted inward. It is important that both heels and outside edges of the feet (sokutō) be firmly planted.

2. Movement 7: While making one-kunckle fist, bring right hand toward right nipple. Begin movement of left hand at the same time. When it is aligned with right hand, turn wrist over and in unison with right hand bring it back to left nipple.



3. Movements 9–10: (A) When hugged from behind, opponent's arms can be loosened by stepping strongly forward, bending elbows and raising arms. This will not be effective unless arms are raised and foot is slid forward at the same time. (B) Sweep aside an upper level attack from the inside outward by using the upper side of the forearm (haiwan). If opponent attacks to middle level, sweep-block with haiwan, swinging hand downward and outward from above your head.



4. Movements 11–12: After blocking with sword hand, turn wrist over, grab opponent's arm and pull. Counterattack with other sword hand. Do not pull captured arm farther than the side of your own body. Closing the armpit is very important.

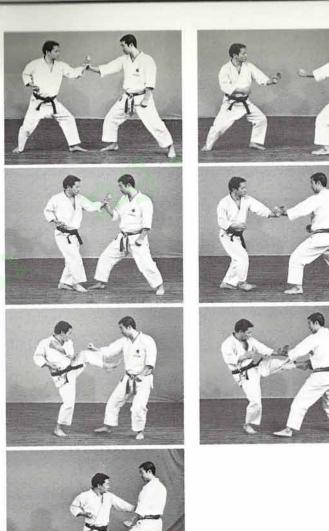








5. Movement 26: When your back leg is the target of a kick, raise your knee to chest level. At the time the foot is lowered, attack opponent's face with vertical back-fist. Bend and lock the ankle and knee of the supporting leg to maintain balance.



6. Movements 27–29: When wrist is grasped and distance is not right for either kicking or fist attack, do not move captured arm. Calmly, so opponent does not understand the movement, cross back foot in front of front foot. Immediately counterattack with middle level kick, bringing freed hand above the shoulder. In kumite, when distance is too great for either kicking or punching, without moving fist or torso, quietly and quickly cross back foot in front of front foot. Then kick.















6

7. Movements 39–40: Blocking a middle level attack with a crescent kick, withdraw the kicking leg and at the same time counterattack with middle level punch. The important point of the crescent kick is raising the knee high.

8. Movement 41: Against a kicking attack, bring back front leg for cat leg stance, block using both palm-heels together. If hips are unstable, it is difficult to respond to a strong kick, so it is much more effective, instead of withdrawing leg, to do this by positioning hips over back supporting heel.

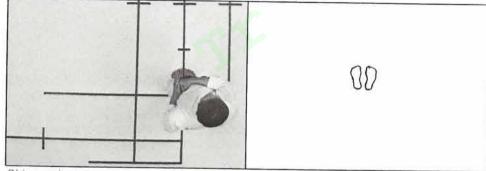
Yōi



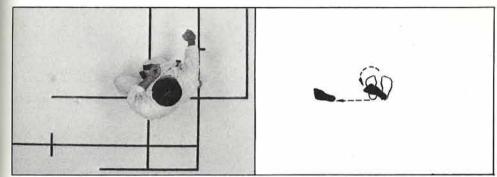
Left hand at left side (palm to the right). Right fist at left palm (back of hand to the front).



Downward block with right fist | Left fist in front of right side of chest kamae Right knee lightly touching left heel.



Shizen-tai



1. Migi ashi orishiku



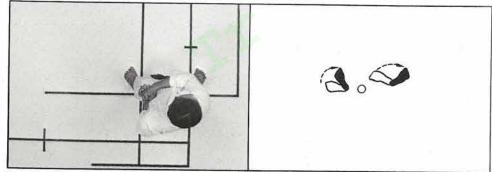




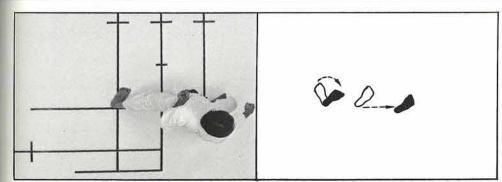
Both fists at left side kamae Back of left fist downward. Back of right fist to the front.



Right downward block



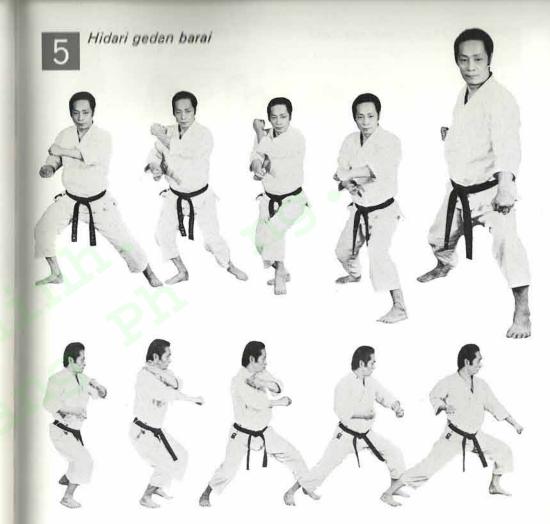
2. Hachinoji-dachi



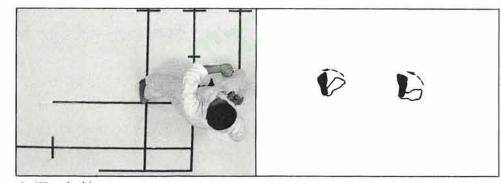
3. Migi hiza kussu



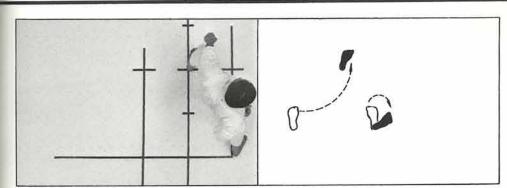
Left arm flowing water position | Right fist at right side Turn head to front.



Left downward block



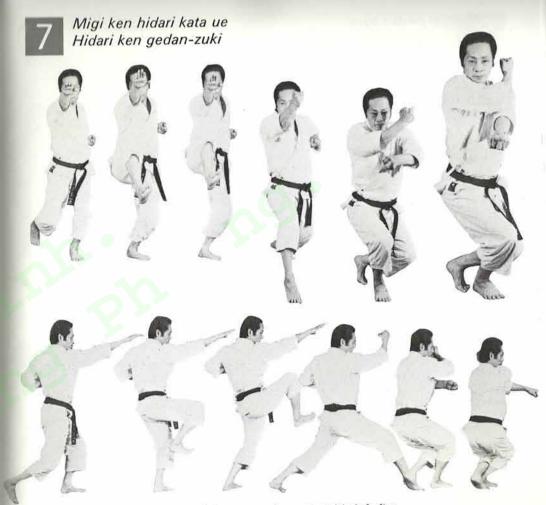
4. Kiba-dachi



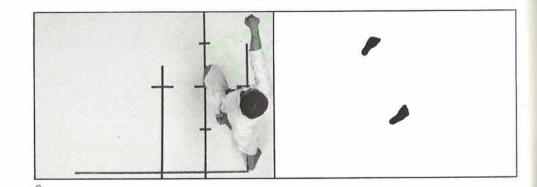
5. Hidari zenkutsu-dachi



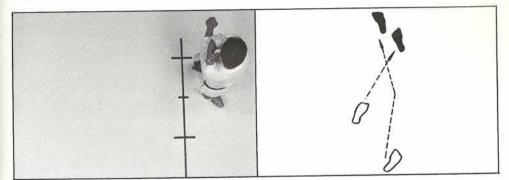
Upper level rising punch with right fist Turn torso slightly to left

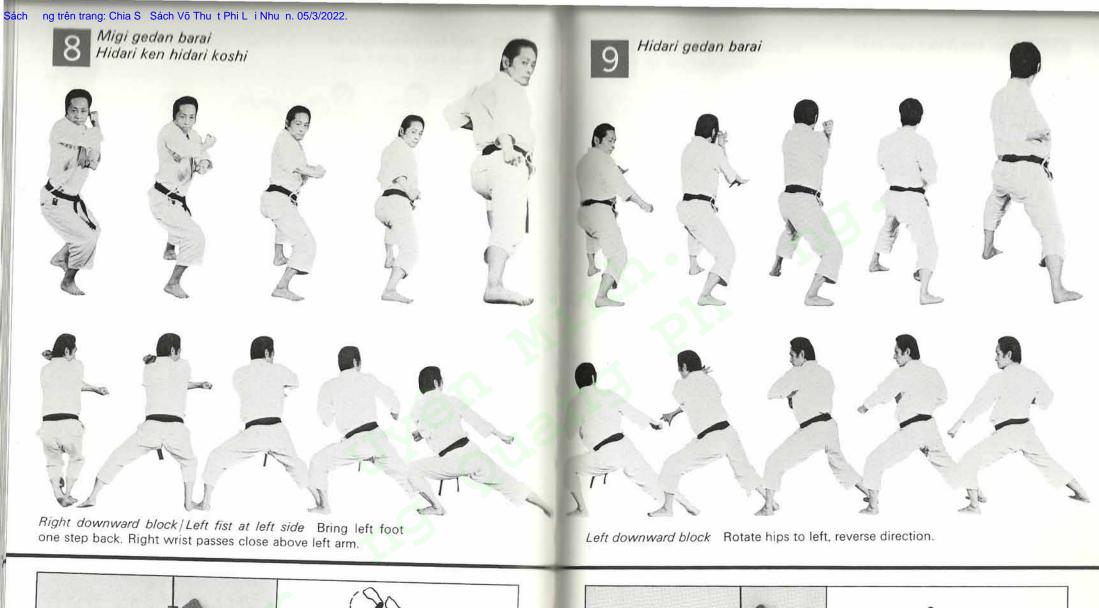


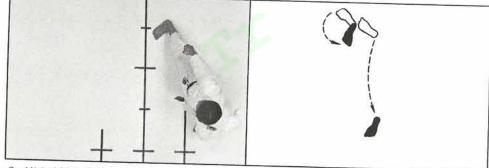
Right fist above left shoulder | Downward punch with left fist Open right hand, then make fist. Pull it back strongly.



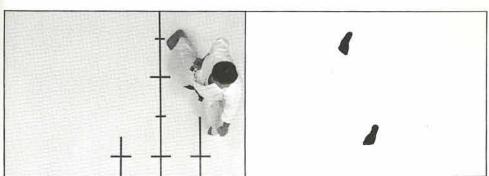
7. Migi ashi-dachi



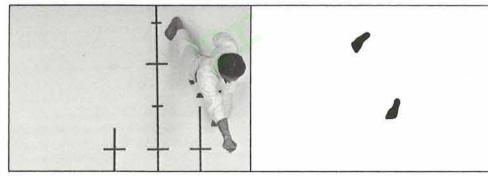




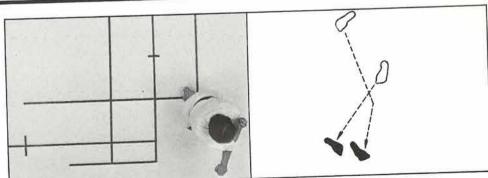
8. Hidari hiza kussu



9. Hidari zenkutsu-dachi



10. 106



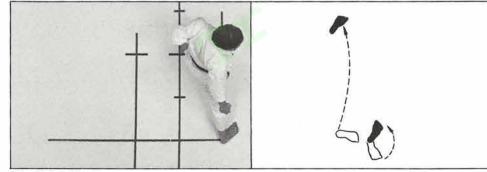
11. Migi ashi-dachi



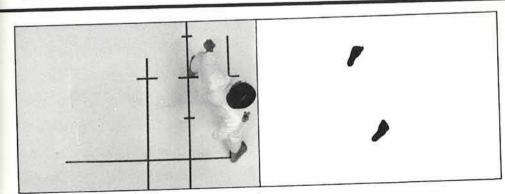
Right downward block Incline torso slightly to left.



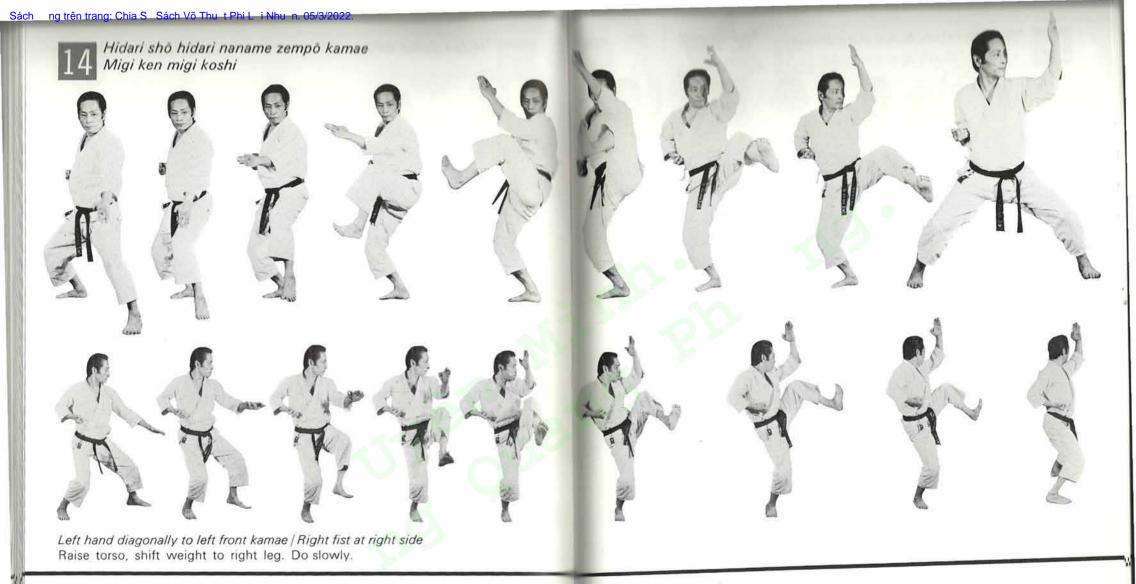
Left downward block Feet in place, reverse direction of upper body.

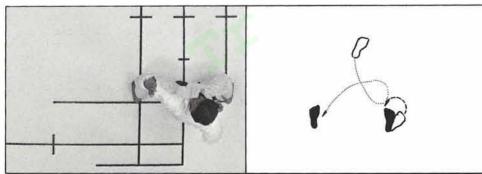


12. Hidari hiza kussu

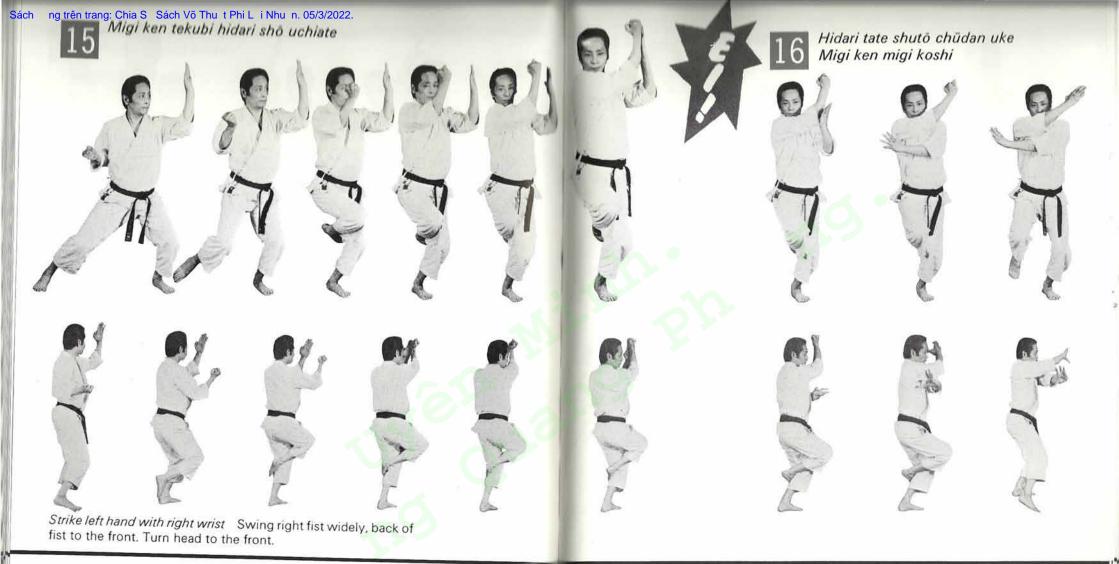


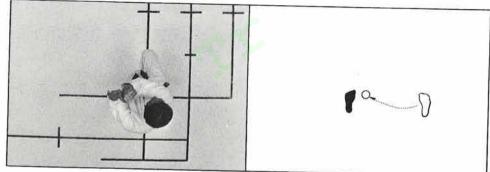
13. Hidari zenkutsu-dachi



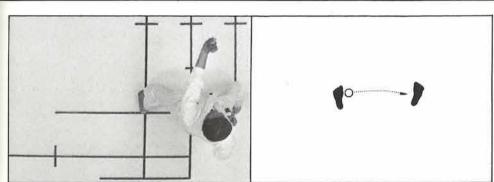


14. Kiba-dachi

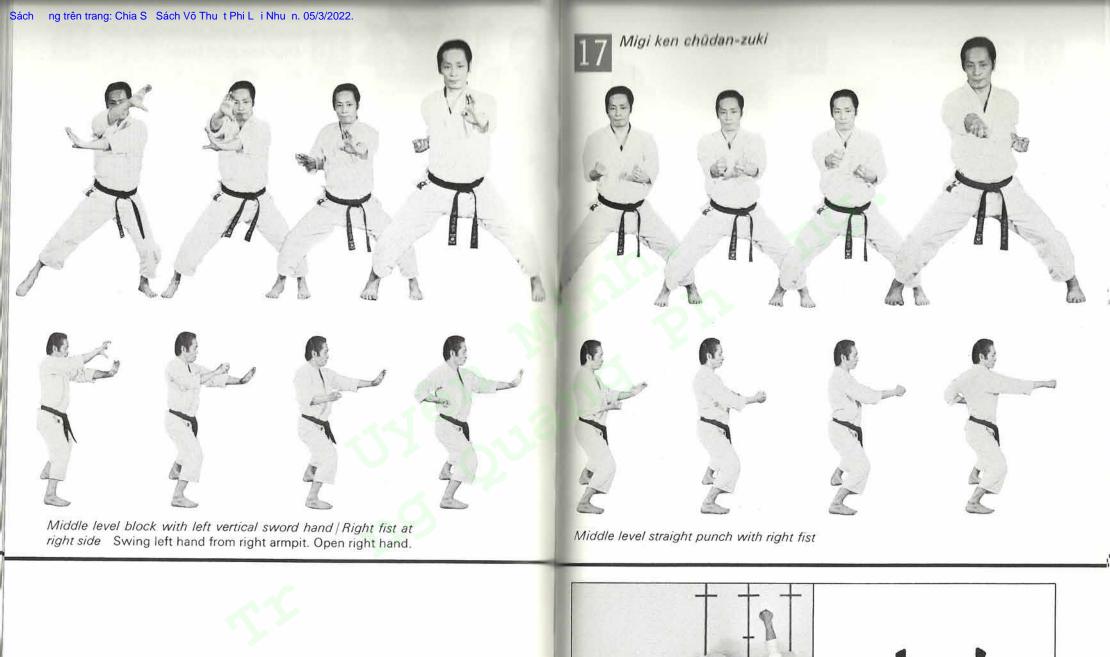


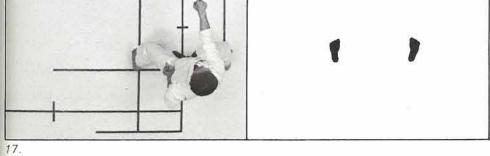


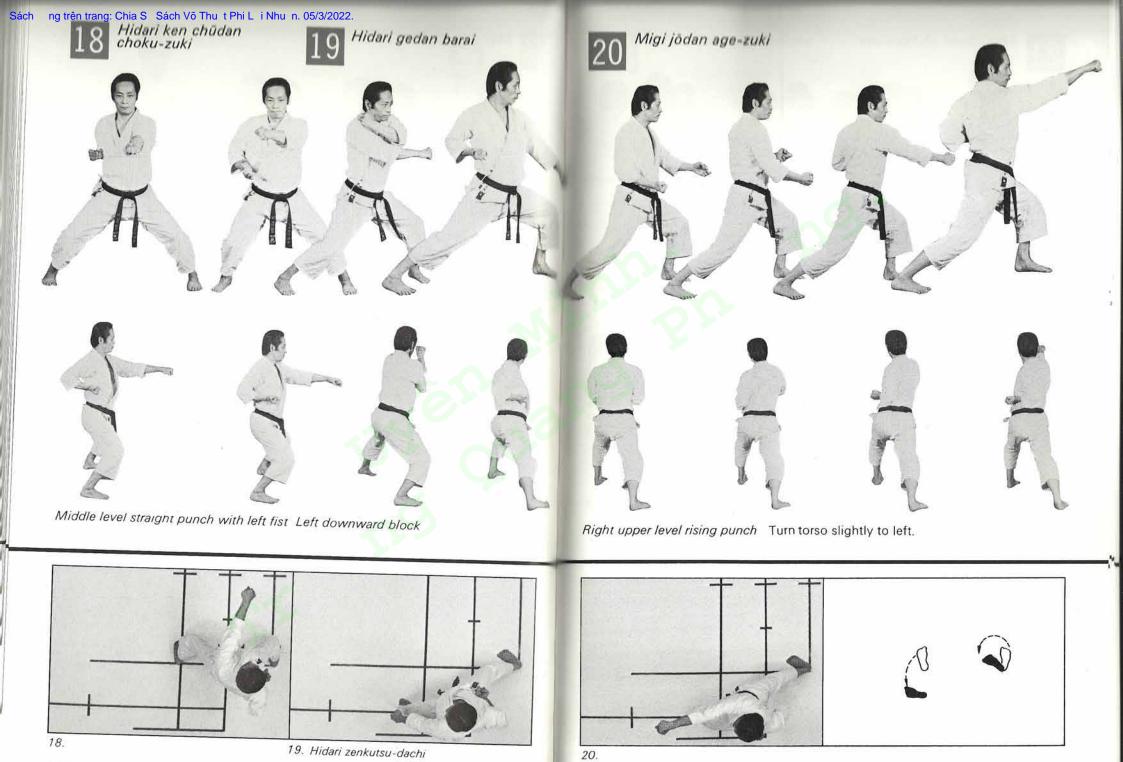
15. Hidari ashi-dachi

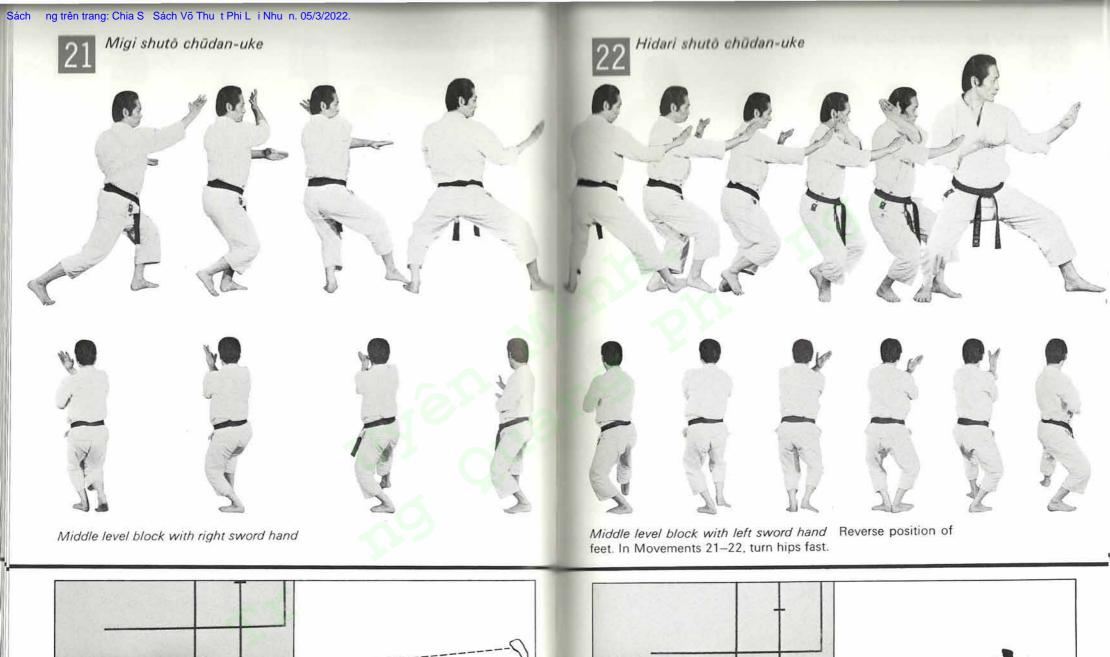


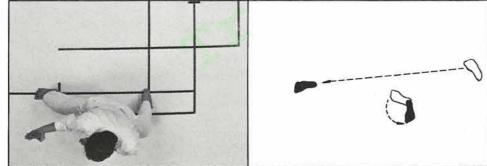
16. Kiba-dachi



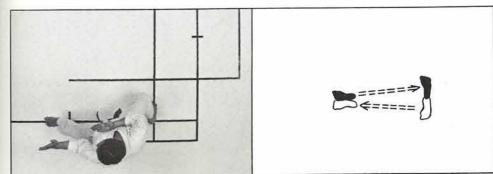




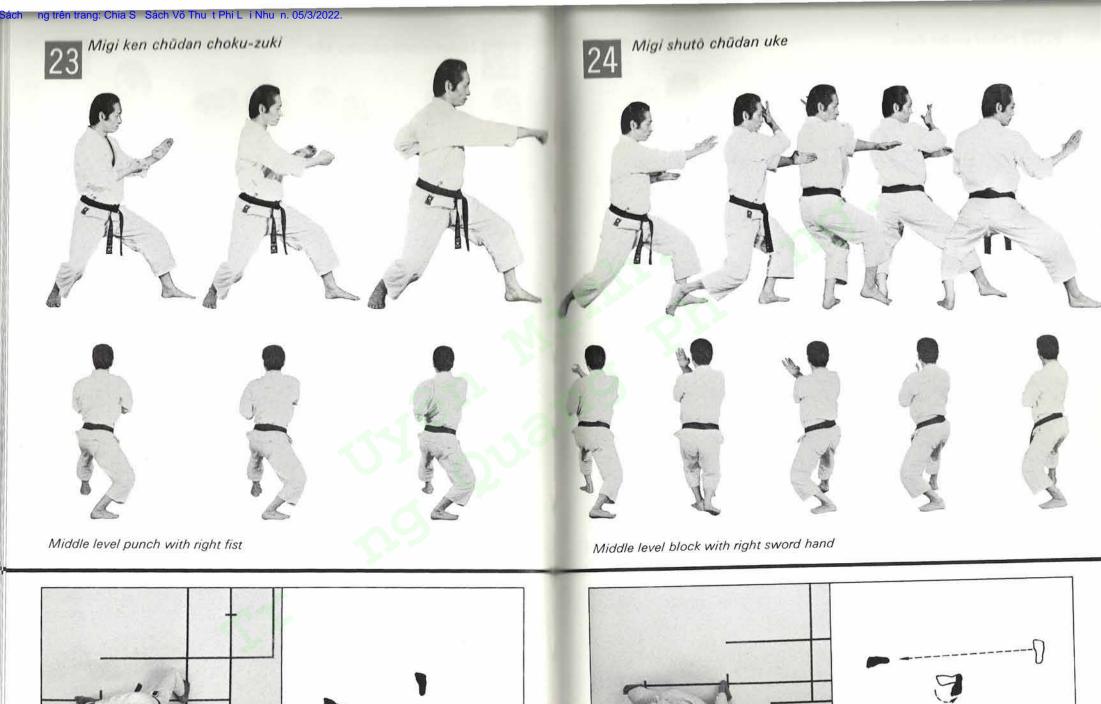


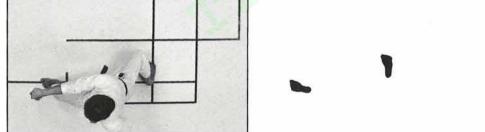


21. Hidari kōkutsu-dachi

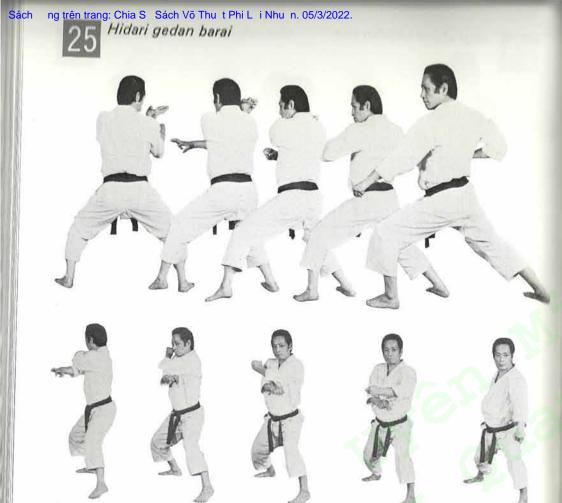


22. Migi kōkutsu-dachi





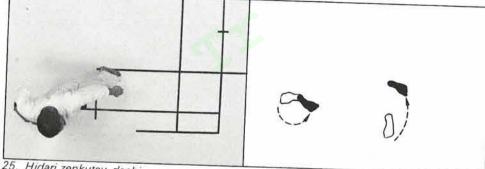
24. Hidari kökutsu-dachi



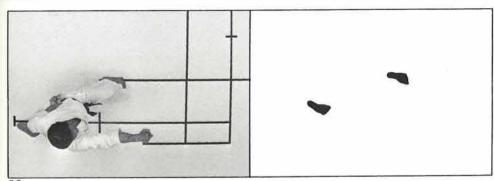
Left downward block With right leg as pivot, rotate hips to left, reverse direction.



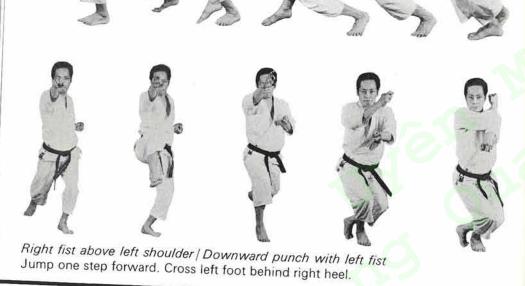
Upper level rising punch with right fist Turn torso slightly to left.

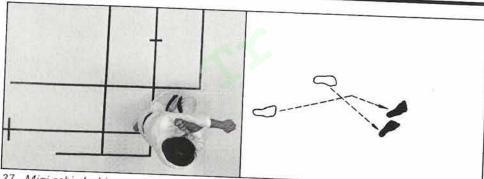


25. Hidari zenkutsu-dachi





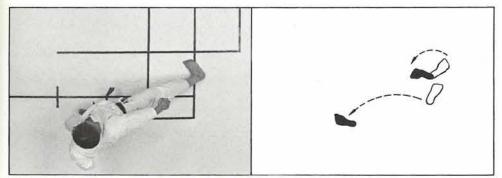




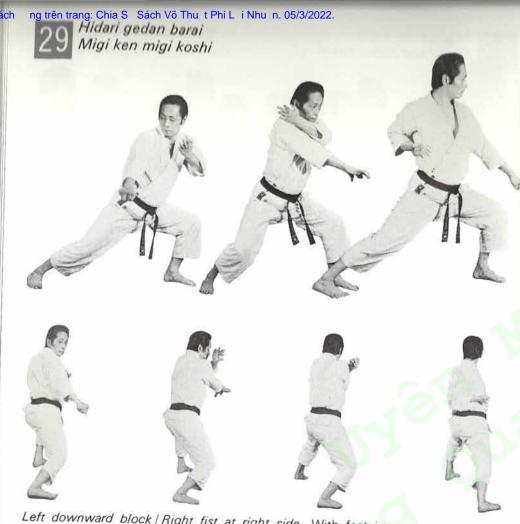
27. Migi ashi-dachi

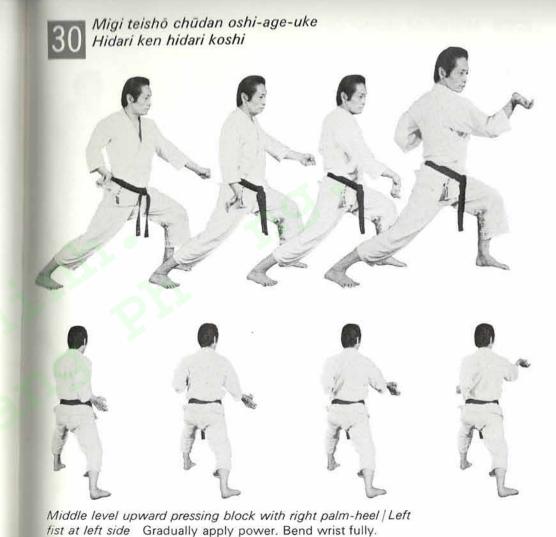


Right downward block | Left fist at left side | Bring left foot one step back. Incline torso slightly to left.

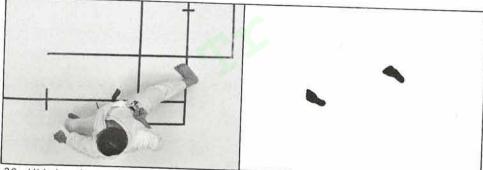


28. Hidari hiza kussu

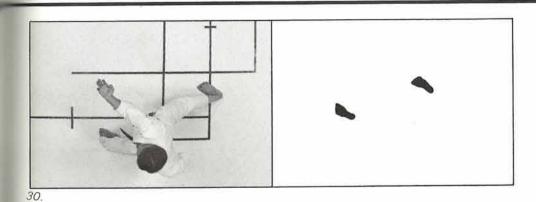


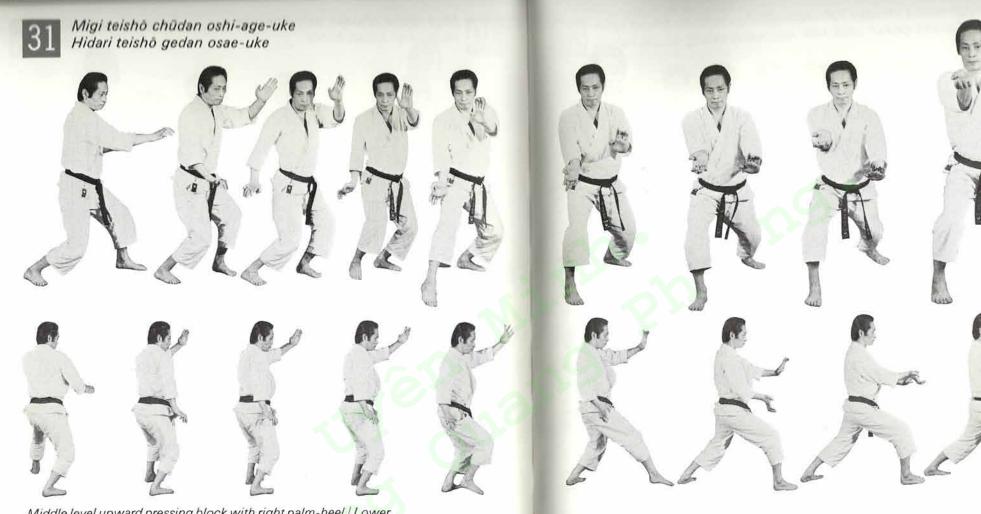


Left downward block | Right fist at right side With feet in place, turn upper body in opposite direction.

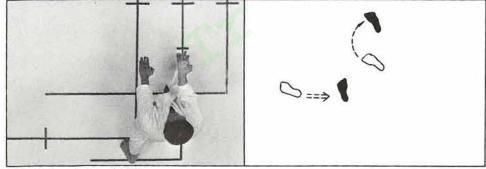


29. Hidari zenkutsu-dachi





Middle level upward pressing block with right palm-heel | Lower level pressing block with left palm-heel | Bend left wrist fully.



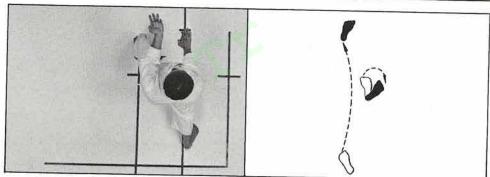
31. Migi zenkutsu-dachi

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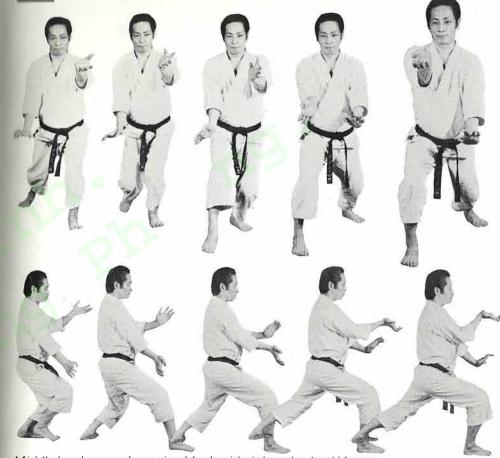
Hidari teisho chudan oshi-age-uke
Migi teisho gedan osae-uke



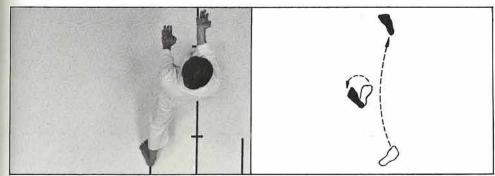
Middle level upward pressing block with left palm-heel | Lower level pressing block with right palm-heel



32. Hidari zenkutsu-dachi



Middle level upward pressing block with right palm-heel | Lower level pressing block with left palm-heel

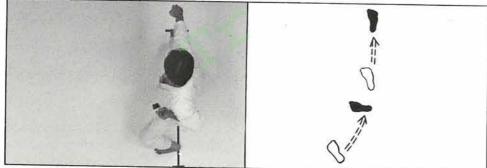


33. Migi zenkutsu-dachi

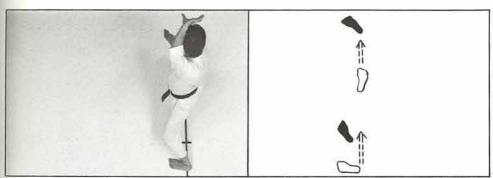


Right fist lower level kamae | Left fist at left side | Twisting right hand, bring it downward from left shoulder.

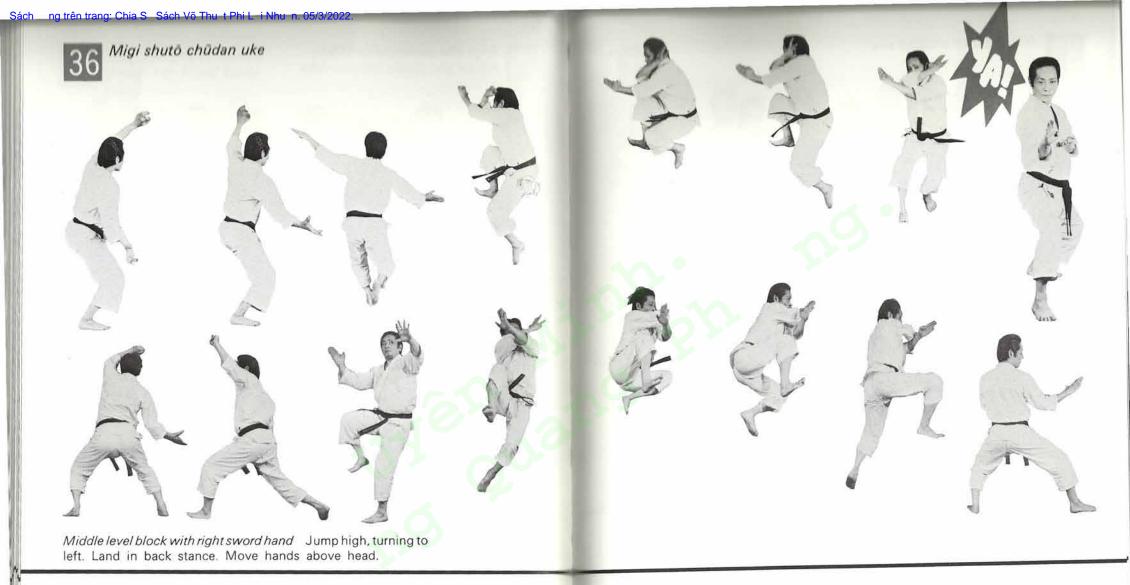


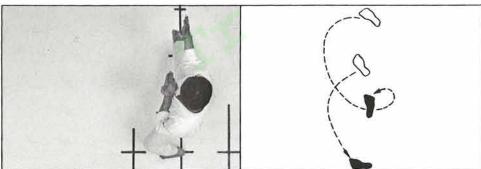


34. Hidari kõkutsu-dachi



35. Migi mae hiza kussu

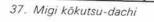




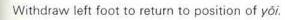
36. Hidari kökutsu-dachi

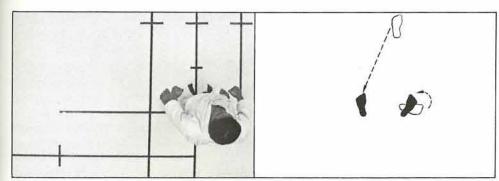






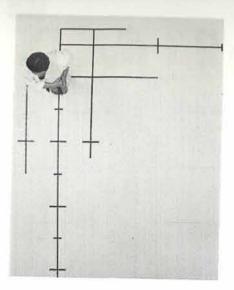






Shizen-tai

# EMPI: IMPORTANT POINTS =



This is the kata formerly known as Wanshū.

The meaning of the name *Empi*, "flying swallow," is found in the upper level rising strike and in jumping and striking while grasping the opponent and pulling him in, which are suggestive of the high and low flight of the swallow. And in reversing direction, which is like flying. This is a light and easy kata, keen and quick-witted.

Encountering the opponent, when one's hand is obstructed, one can discover techniques and openings, invite the opponent's attack and learn from the exchange of tactics.

Thirty-seven movements. About one minute.













1. Movement 1: (A) Blocking a punch from the right side with the left hand, pull the opponent down, slide left foot to the left and catch his knee with the right wrist.

(B) In sweep blocking a kick from the front with the right forearm, the important point is the sharp rotation of the hips to the left. Open left leg, kneel and block simultaneously.













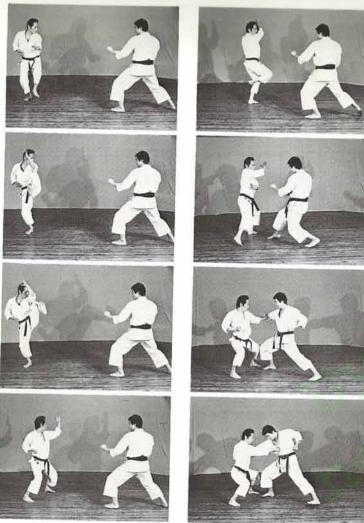




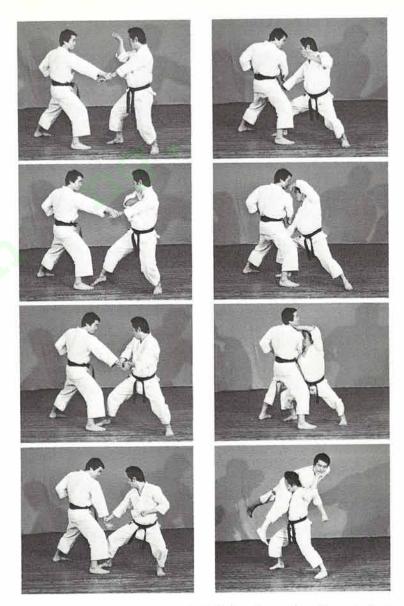
2

2. Movement 7: Striking the opponent's jaw with a right rising strike, open fist and grasp him by hair or chest. While pulling him in, jump and strike to the middle level. The crossed-feet stance is done correctly by bringing the left foot behind the right heel. The important points in jumping are bending the knees, lowering the hips and supporting all the body weight on the right leg. No matter how deeply the hips are bent, do not lean in back of the right heel.

3. Movement 8: If in Movement 7 the opponent grasps the striking left hand, strike his arm to free it. This can be done by hitting a vital point in the opponent's arm. The important point in going from the crossed-feet stance to the back stance is rotating the hips rapidly. Execute downward block by twisting the right wrist from above the left forearm.



4. Movements 14–16: While raising left hand to eye level, shift left leg to the left for straddle-leg stance. Raise left knee high, hold left elbow and knee in space at the same time, then swing widely and slowly. Concentrate eyes on the left hand. When neither you nor the opponent can move and you are obstructed by his hand, move the left hand slowly and widely to take him by surprise. Thrust the right hand up, strike his left hand, deliberately making an opening and inviting an attack. Counterattack by striking the attacking hand. Or, without inviting an attack, while sweeping away opponent's upper level strike, attack his face strongly with the right hand.



5. Movements 34–35: With left hand coming from below and right hand from left shoulder, hands move up and down together in a wringing motion. Advancing by *yori-ashi*, bend right elbow (as if elbow were to touch side of the chest), right palm upward. Bring left hand to forehead, palm upward. While blocking upper level strike with left hand, right hand can enter opponent's crotch. Use both hands to throw opponent.

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kokō: tiger mouth (shape of hand).

koshi: hip

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naname: diagonally naore: return to you

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zempő: front direction

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